Virtual Standard Setting: The benefits, the challenges, and the way forward.

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EALTA Webinar, May 18th 2022

standard setting

logistics

consequences

cut score studies …

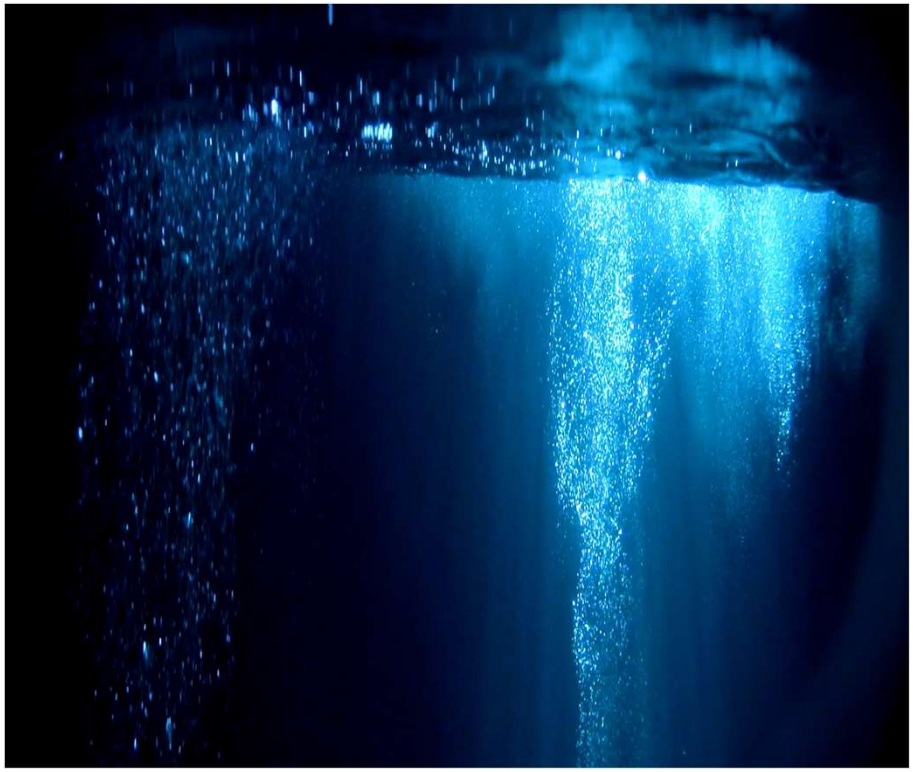
not being conducted

(Tannenbaum, 2013)

not being replicated

(Dunlea & Figueras, 2012)

virtual standard setting (VSS)



literature review (VSS) 1999 – 2014

results comparable with *F2F* (Katz & Tannenbaum; 2014)

few empirical studies

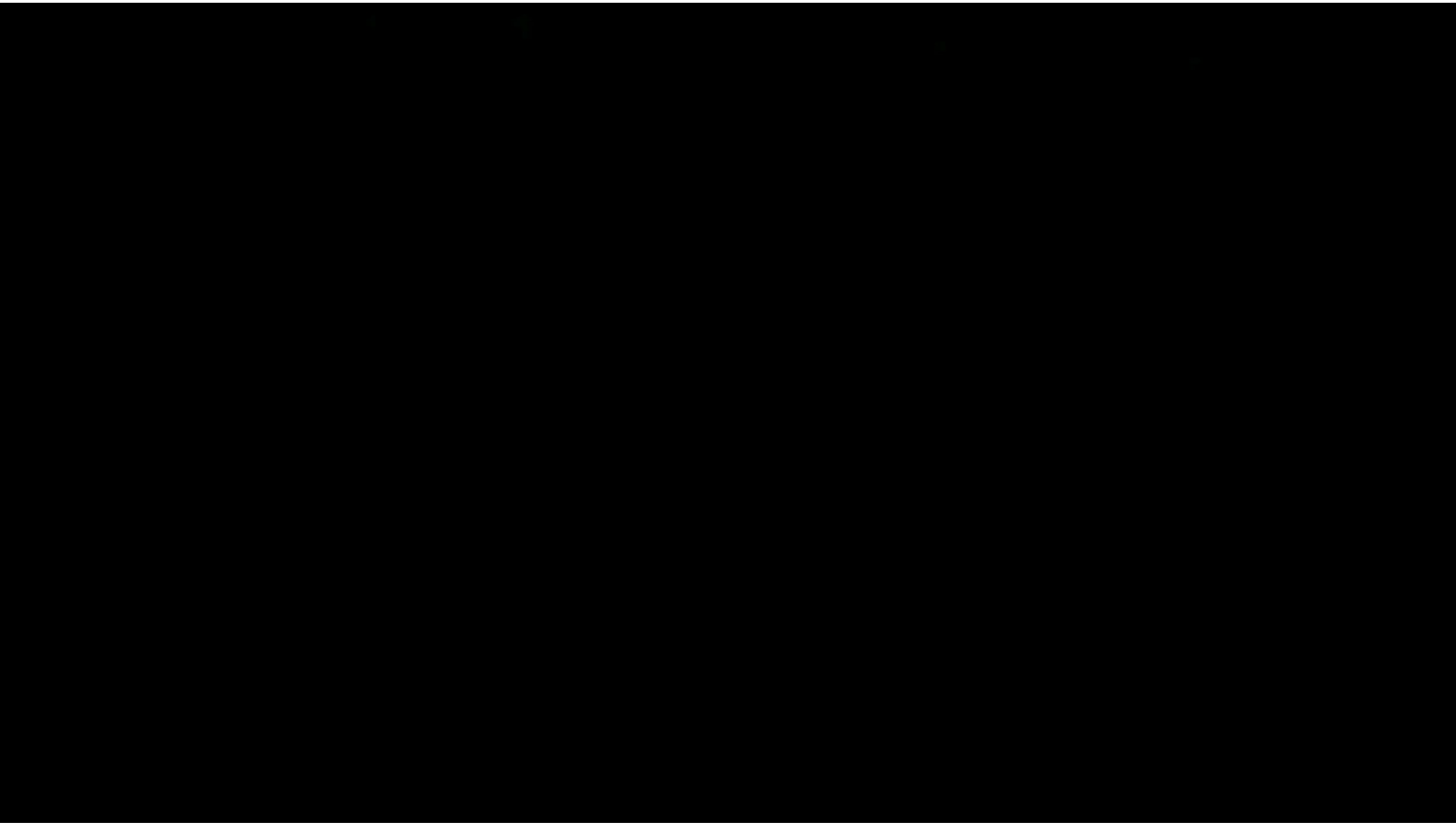
feasible in **series of smaller sessions** …

… through different media:

- emails (Harvey & Way, 1999);
- audio-conferencing (Katz & Tannenbaum; 2014);
- combination of audio & video (Katz, Tannenbaum, & Kannan, 2009)].

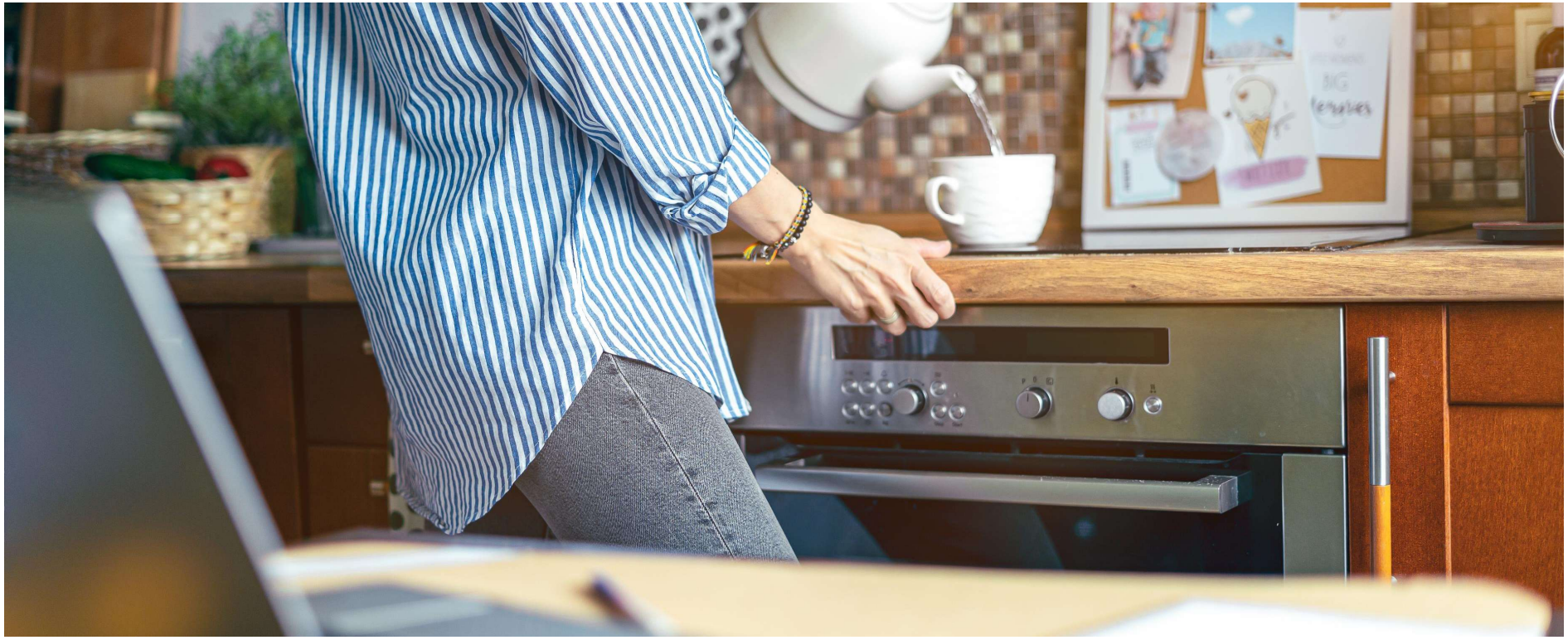
… in asynchronous environments

… in combined asynchronous & synchronous environments



virtual benefits

virtual benefits cont.

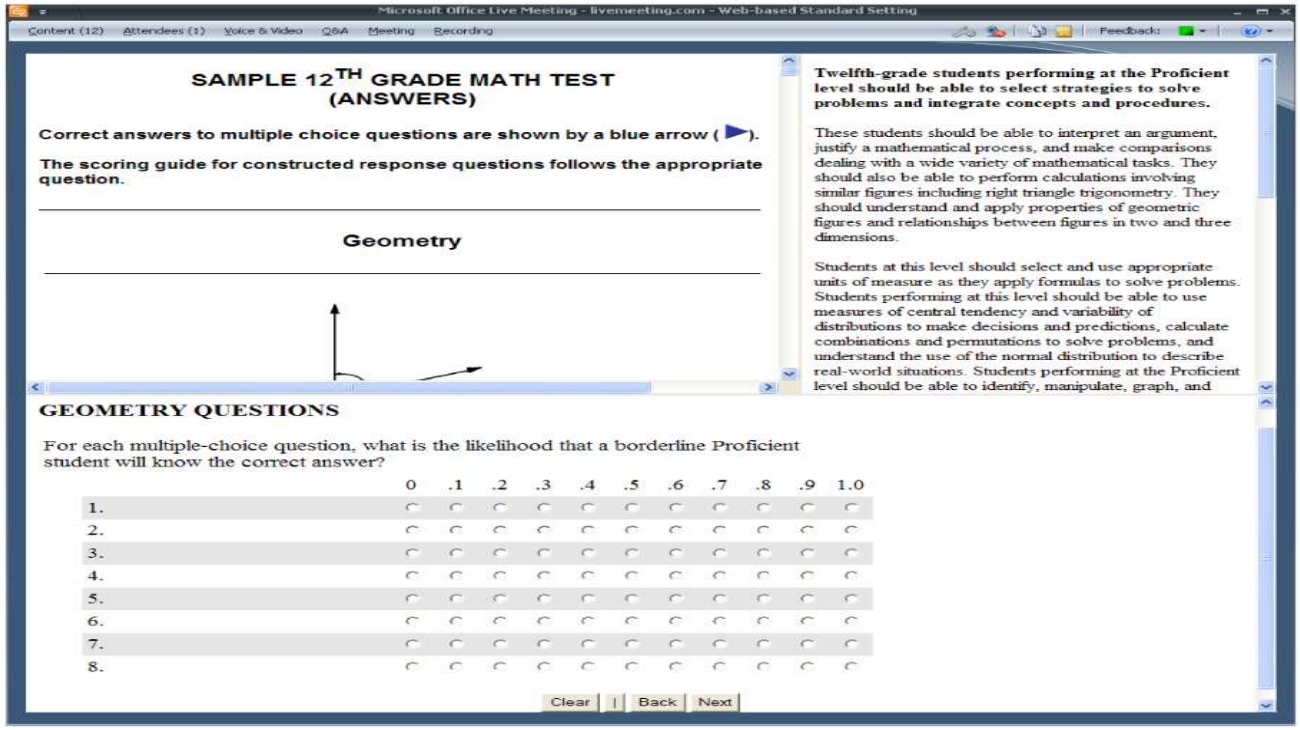


yesterday (f2f)

today (virtual)

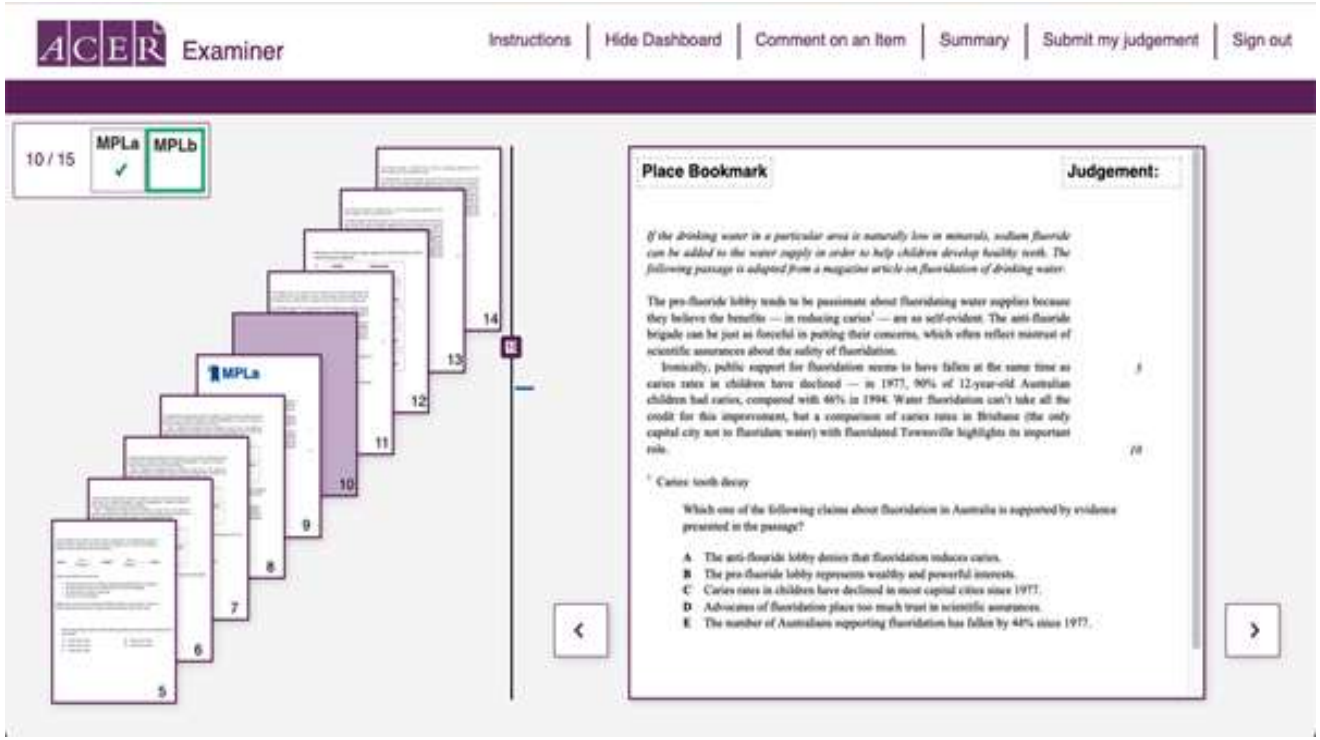
choice of method

the Modified Angoff method: ETS platform (2009)



Source: Katz, Tannenbaum & Kannan (2009)

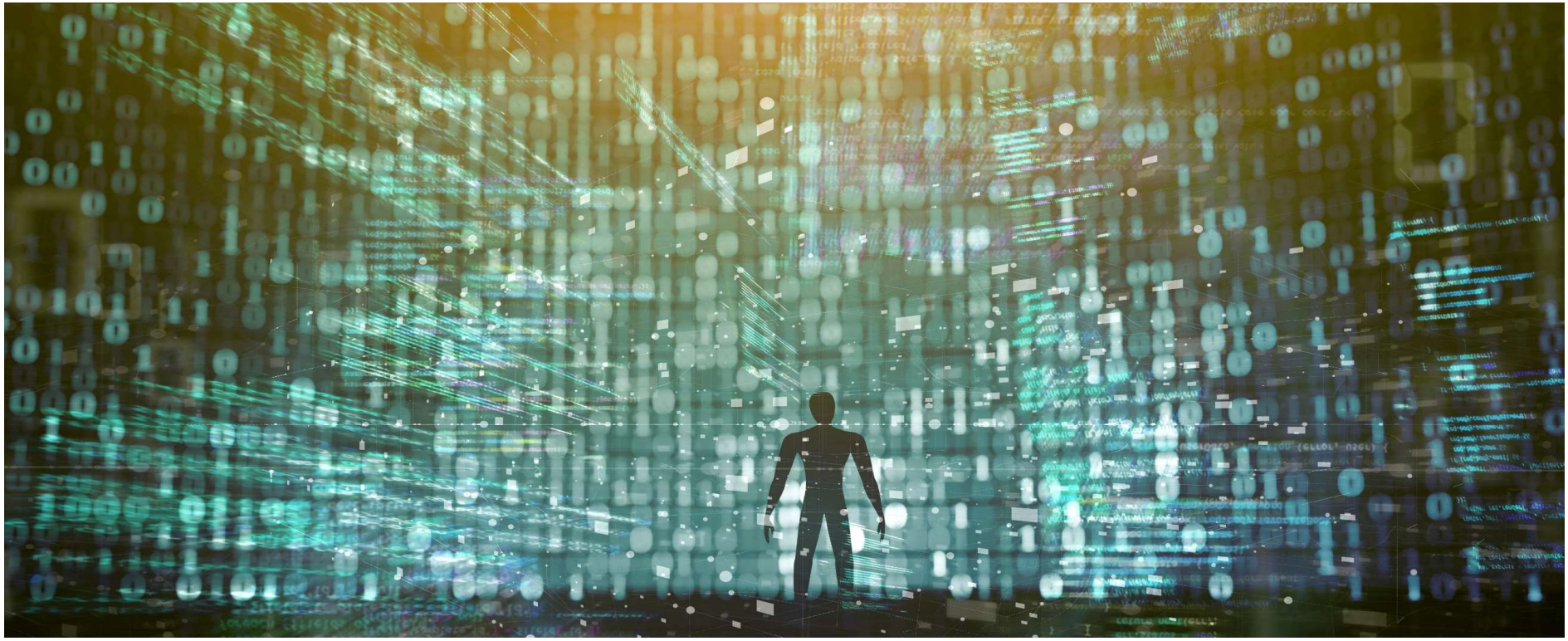
the Bookmark method: ACER platform (2022)



Source: https://www.acer.org/gb/discover/article/innovation-in-assessment-standard-setting

Ph.D. thesis: Lancaster University, 2017

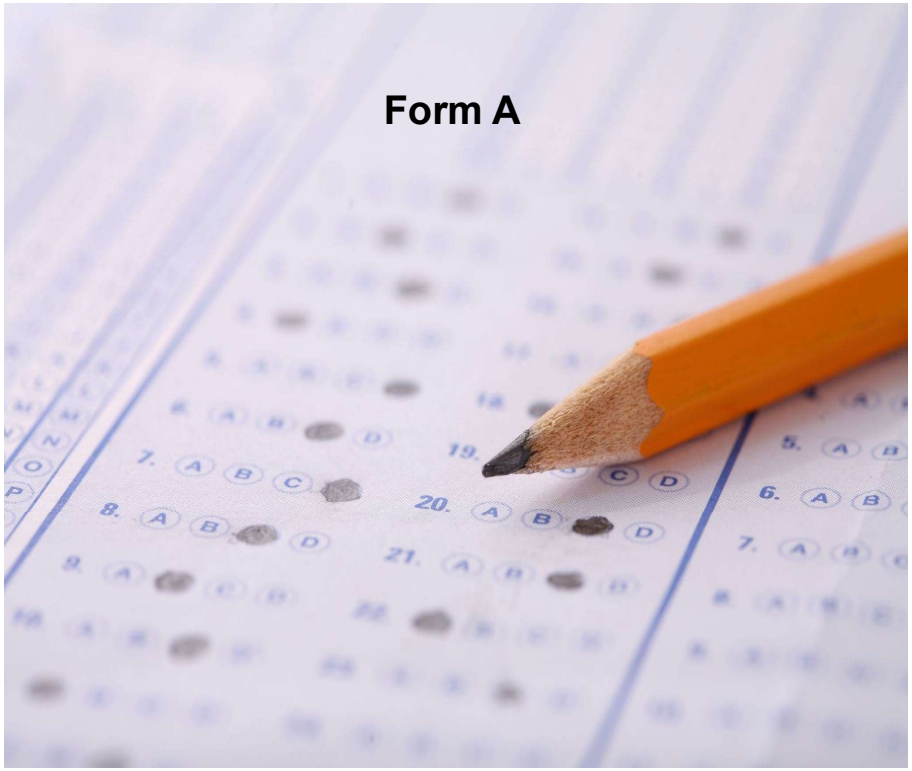
virtual environment

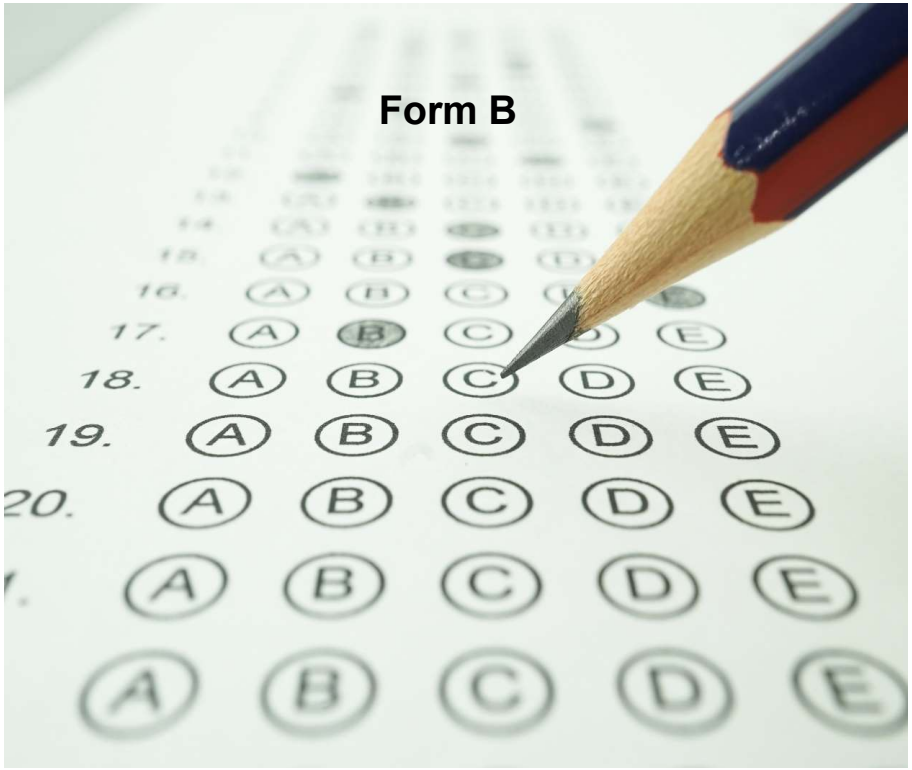


audio medium vs. video medium

45 judges

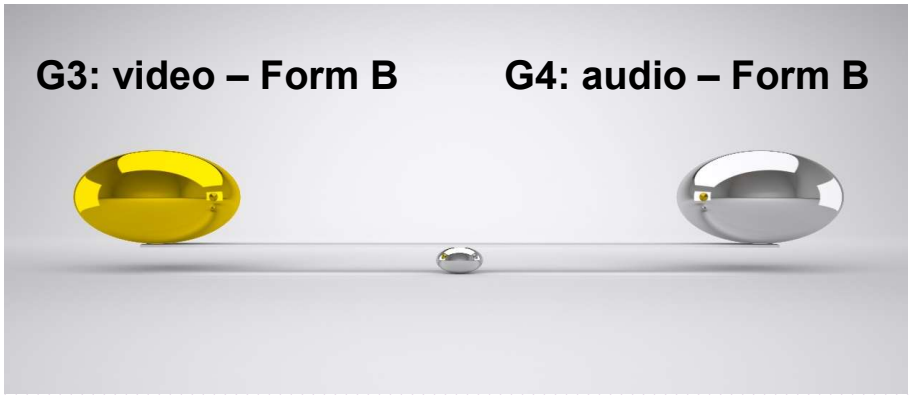
2 equated CEFR B1 tests

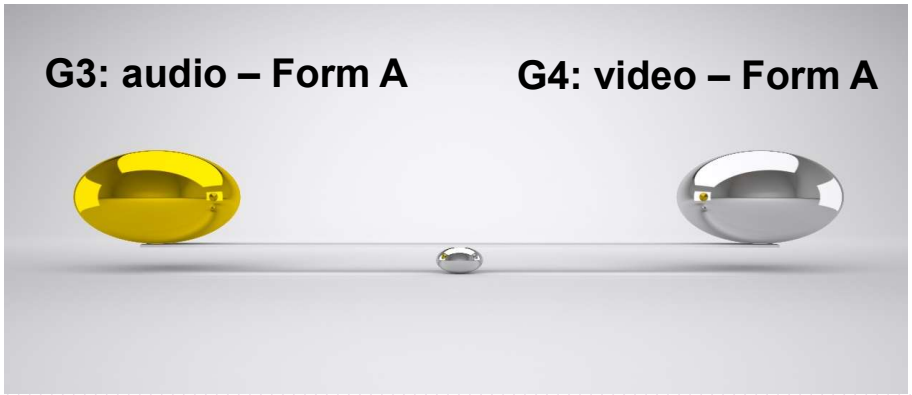




session 1

session 2

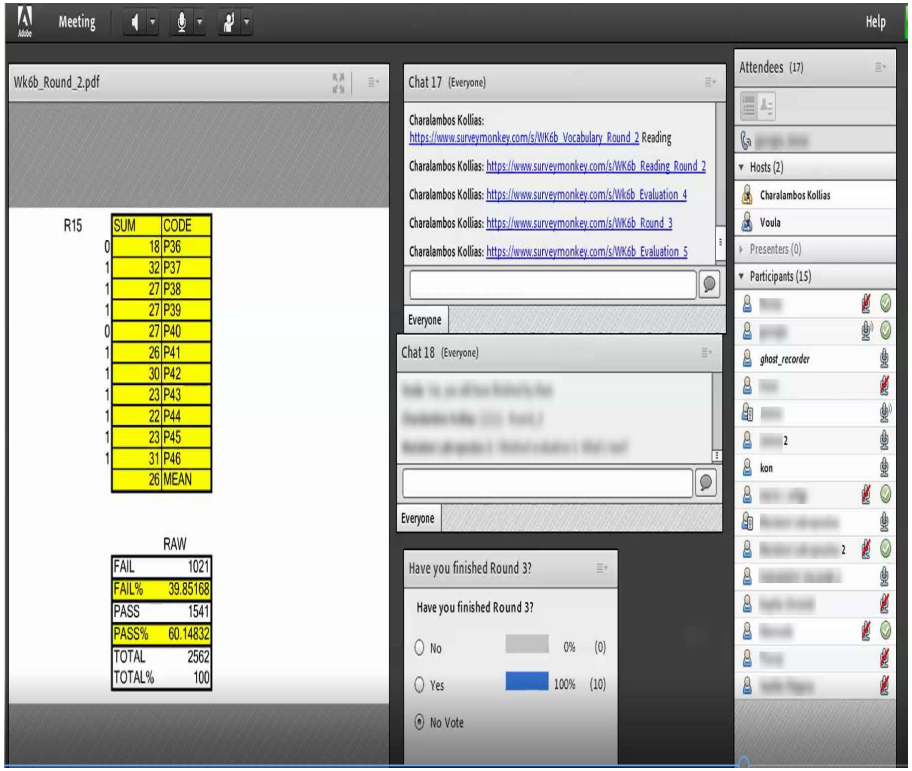


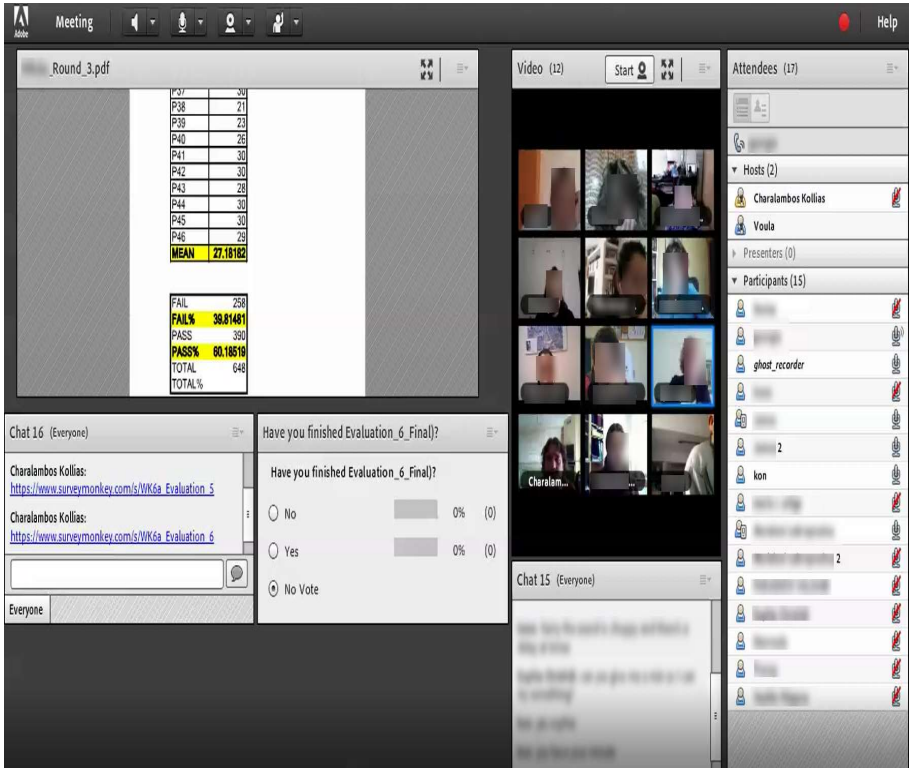



TRAINING


yes
no
yes
no
yes
no
yes
no
yes
no
yes
no
yes
no
yes
no
yes
no

the research platforms (1)





the research platforms (2)

Grammar_Round_1_11G

*** 4. G1. _____ of the snowstorm, schools will not open today.**

A. As
B. Due
C. Since
D. Because*

Would a "Just Qualified B1 Candidate" answer this item correctly?

- ◯ No
- ◯ Yes

*** 4. What is your overall cut score recommendation for a "Just Qualified B1 Candidate" on Form A?**

◯ 1	◯ 16	◯ 31
◯ 2	◯ 17	◯ 32
◯ 3	◯ 18	◯ 33
◯ 4	◯ 19	◯ 34
◯ 5	◯ 20	◯ 35
◯ 6	◯ 21	◯ 36
◯ 7	◯ 22	◯ 37
◯ 8	◯ 23	◯ 38
◯ 9	◯ 24	◯ 39
◯ 10	◯ 25	◯ 40
◯ 11	◯ 26	◯ 41
◯ 12	◯ 27	◯ 42
◯ 13	◯ 28	◯ 43
◯ 14	◯ 29	◯ 44
◯ 15	◯ 30	◯ 45

normative information

G1 _____ of the snowstorm, schools will not open today.

A. As
B. Due
C. Since
D. Because*

Answer Options	Response Percent	Response Count
No	33.3%	3
Yes	66.7%	6

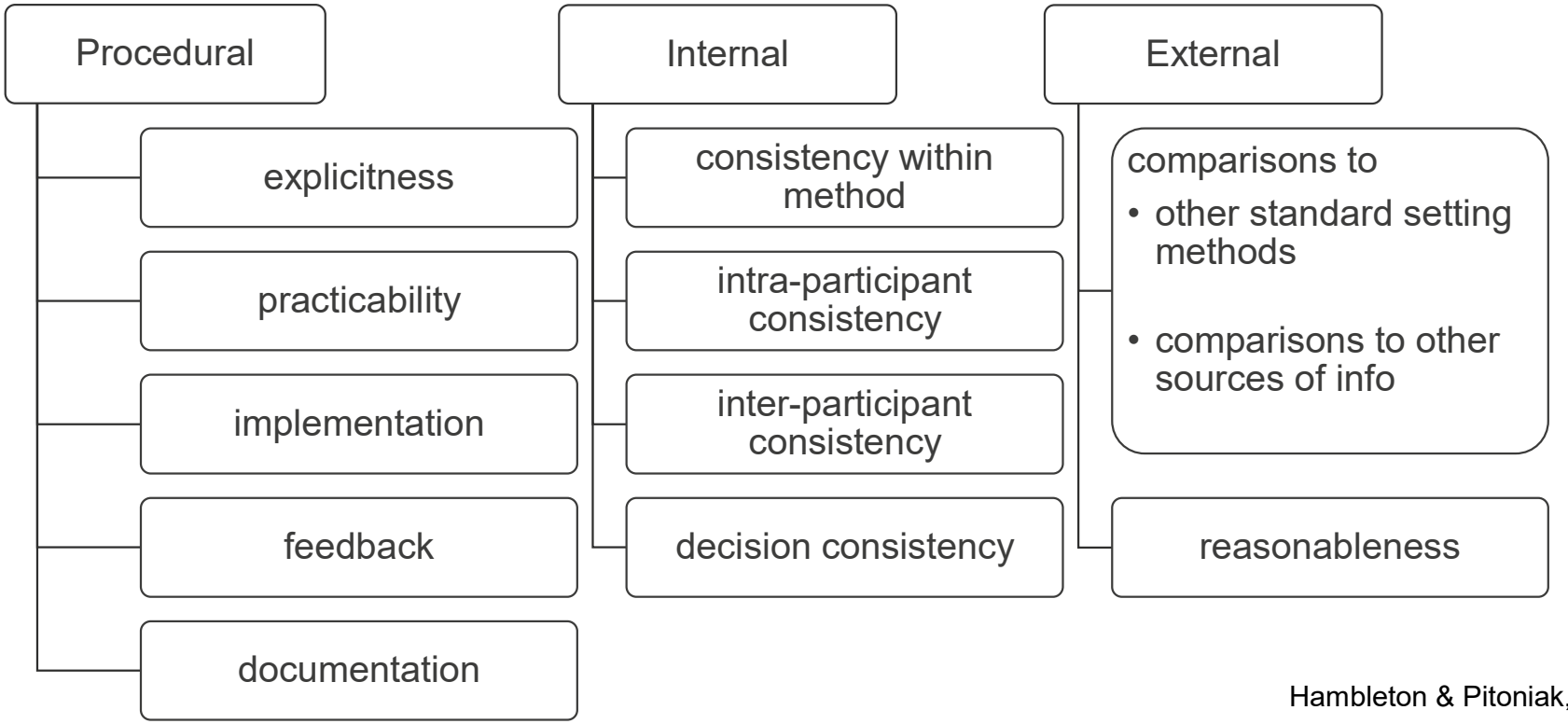
data collection

quantitative

qualitative


EVALUATION

standard setting evaluation elements



Hambleton & Pitoniak, 2006

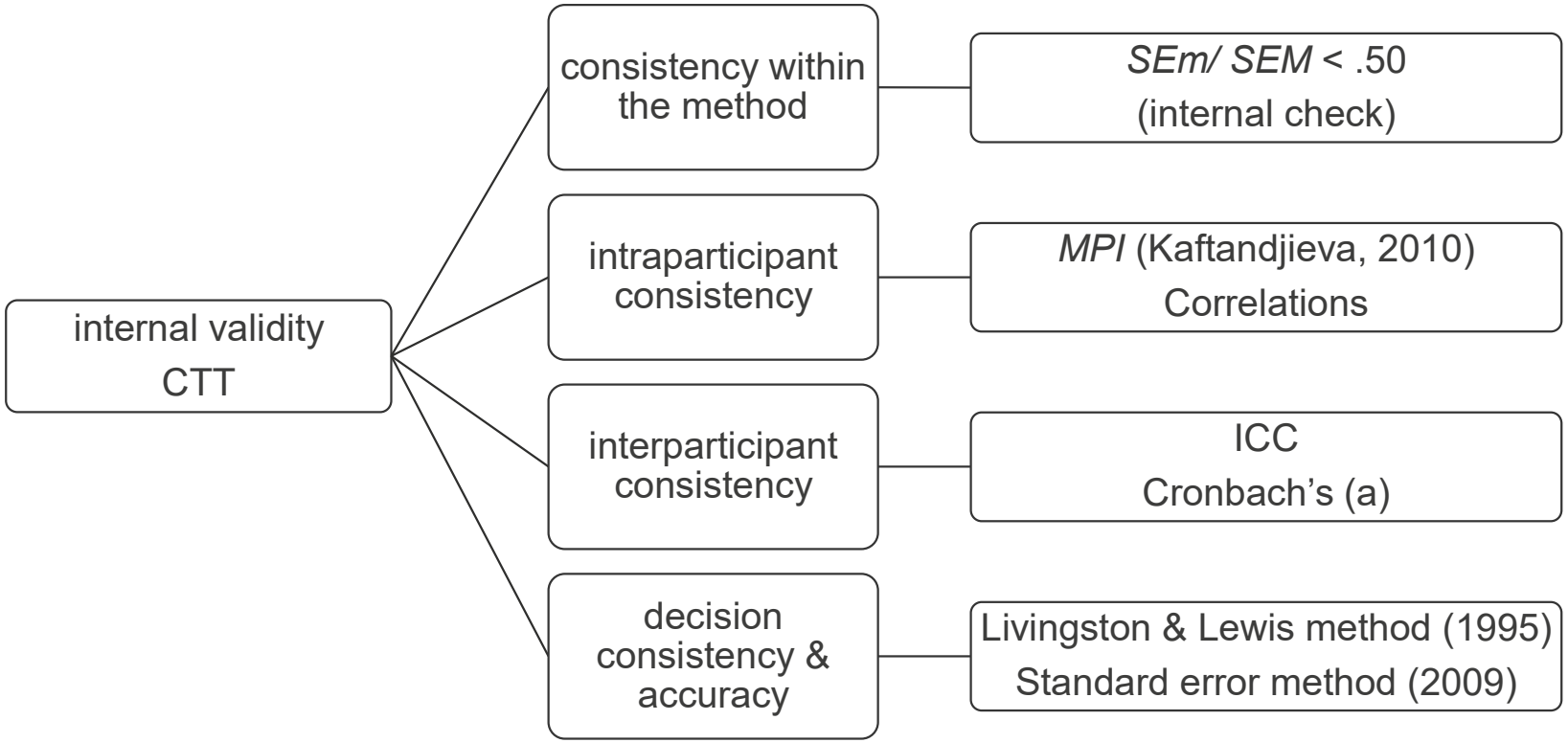

DATA
ANALYSIS

quantitative

analysis:

- classical test theory (CTT)
- Rasch measurement theory (RMT)

internal validity: CTT



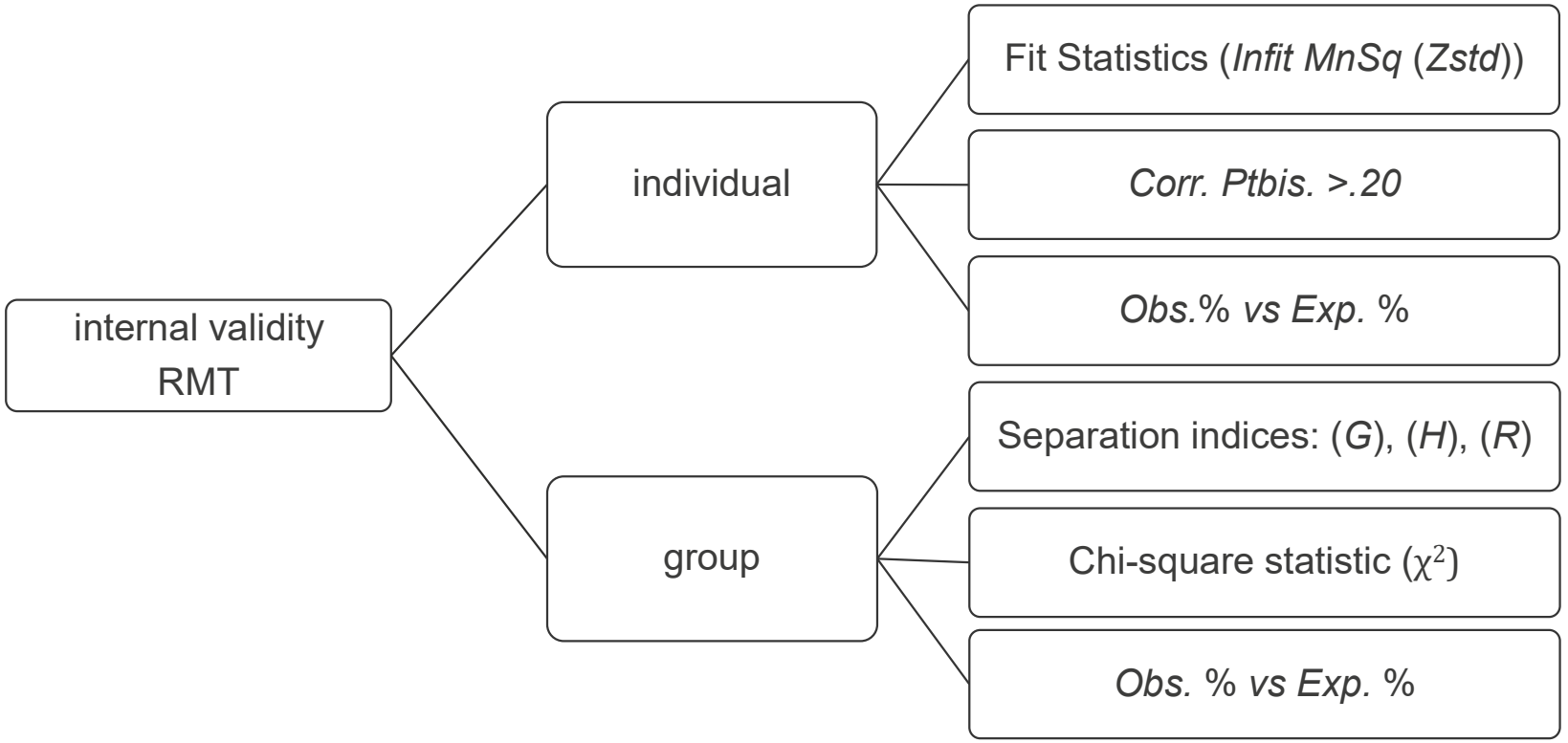
resources CEFR

- **no guidance on Rasch and/or IRT procedures**
- **no framework for evaluating**
  - cut scores set through Rasch and/or IRT
  - intra-/intra-judge consistency within Rasch model

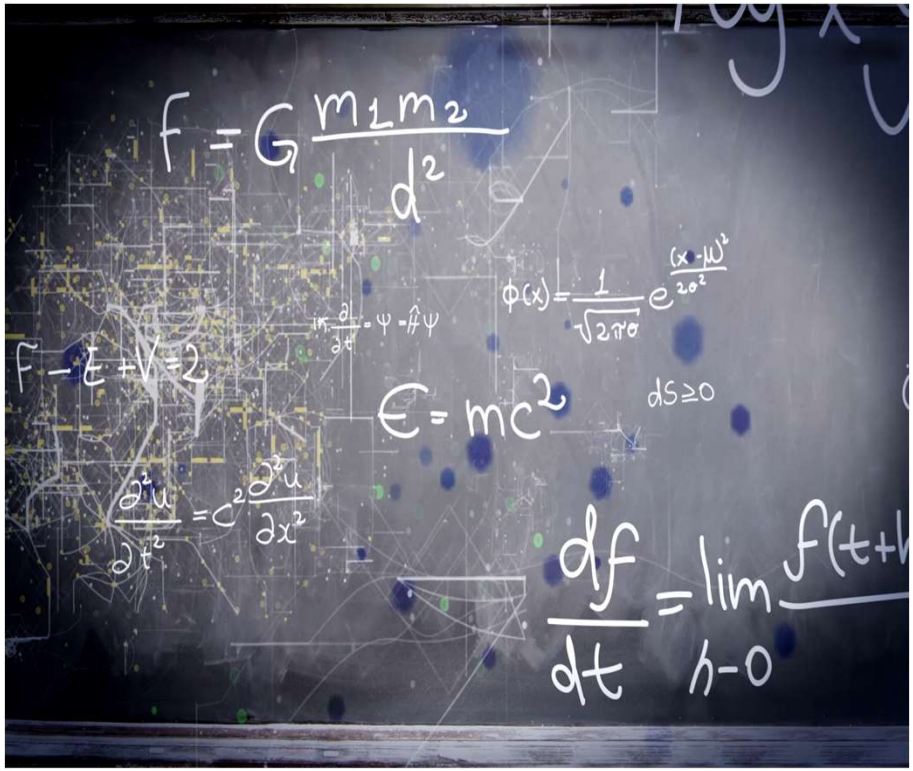
"The basic flaw of many applications of IRT modelling in language testing especially is that there is not enough evidence provided about the model-data fit, which makes the findings of these studies more or less questionable" (p.17).

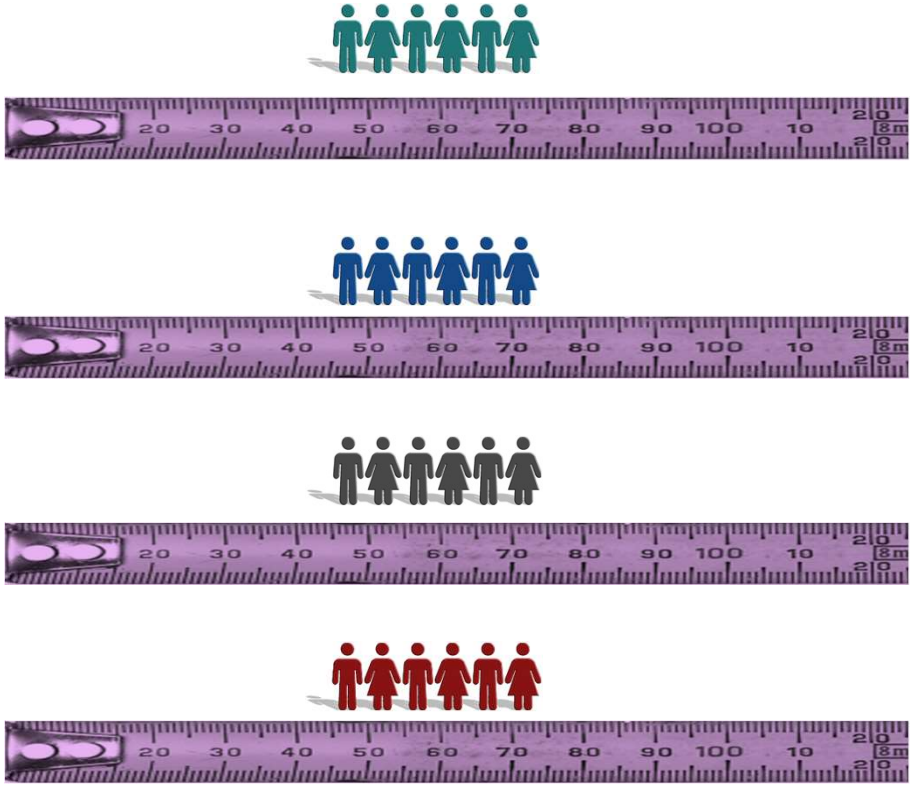
(Kaftandjieva, 2004)

internal validity: RMT



measurement model





many-facet Rasch measurement (MFRM) model

The MFRM model (Rounds 1 & 2)

$$\log\left(\frac{P_{nijk1}}{P_{nijk0}}\right) \equiv B_n - D_i - G_m - M_i - O_i - F_t - R_j - D_y$$

P_{nijk1} = prob. "Yes" awarded on item *i* by judge *n*,

P_{nijk0} = prob. "No" awarded on item *i* by judge *n*,

B_n = leniency of judge *n*,

D_i = difficulty of item *i*,

G_m= severity of group *m*,

M_i = difficulty of the medium *i*,

O_i = difficulty of the order *i*,

F_t = difficulty of test form *t*,

R_j = judgment of performance standard for round *j*,

D_y= difficulty of rating a "*Yes*" relative to "*No*"

The MFRM model (Round 3)

$$\log\left(\frac{P_{nijk1}}{P_{nijk-1}}\right) \equiv B_n - D_i - G_m - M_i - O_i - F_t - R_j - T_{ik}$$

P_{nijk1} = prob. *k* awarded on item *i* by judge *n*,

P_{nijk-} = prob. *k-1* awarded on item *i* by judge *n*,

B_n = leniency of judge *n*,

D_i = difficulty of item *i*,

G_m= severity of group *m*,

M_i = difficulty of the medium *i*,

O_i = difficulty of the order *i*,

F_t = difficulty of test form *t*,

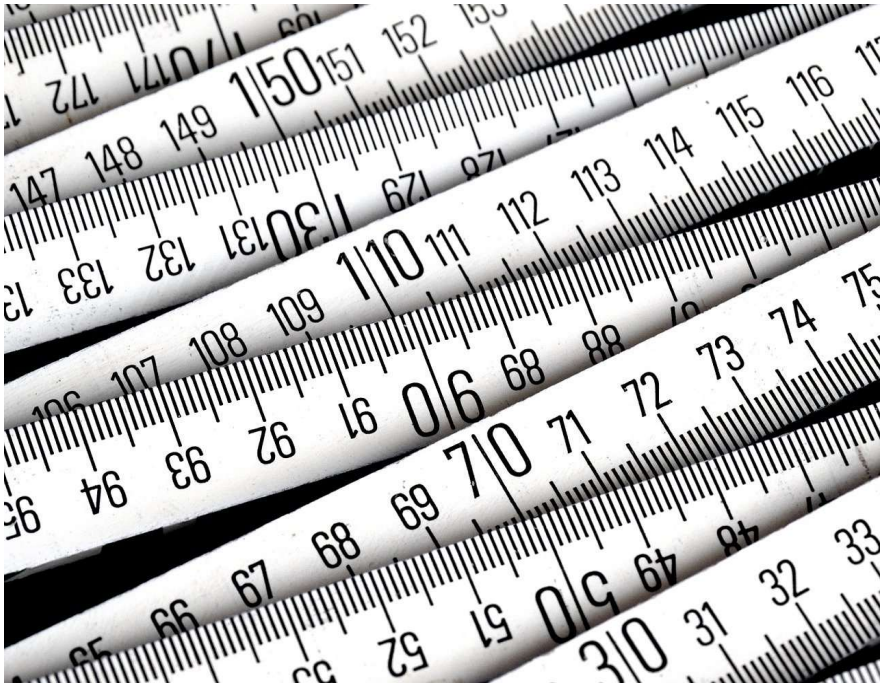
R_j = judgment of performance standard for round *j*,

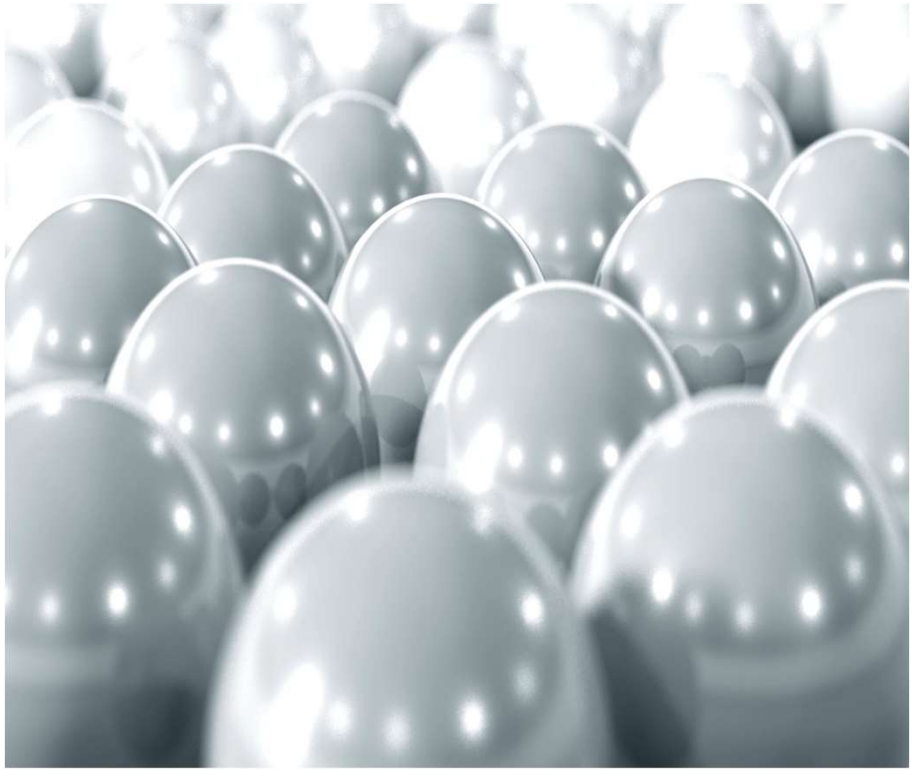
T_{ik}= difficulty of assigning k relative to *k* – 1.

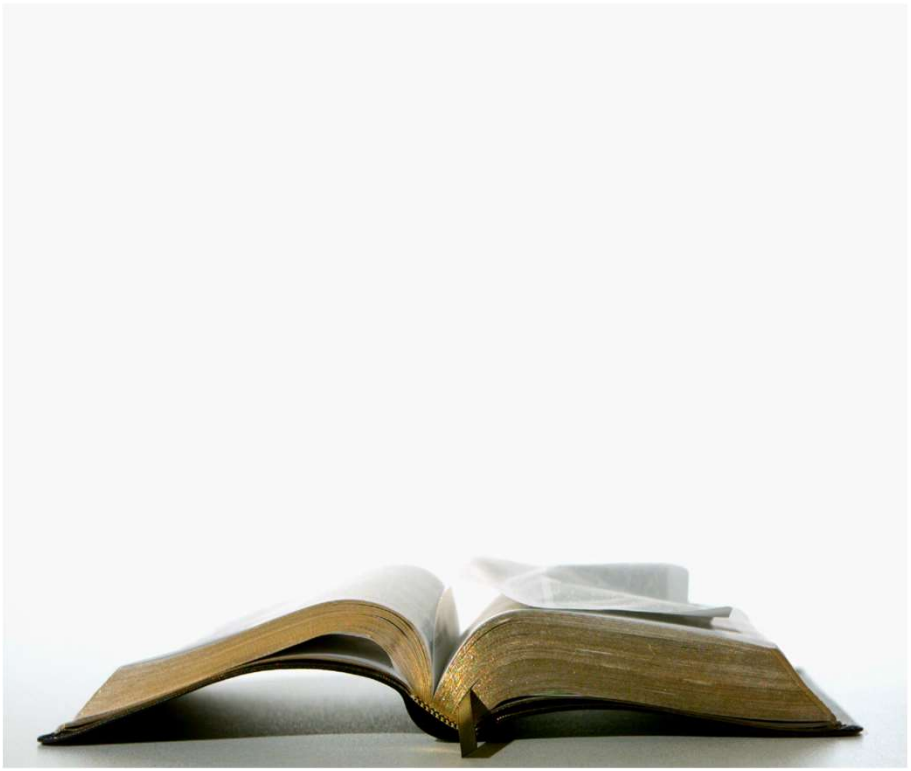
separate analysis

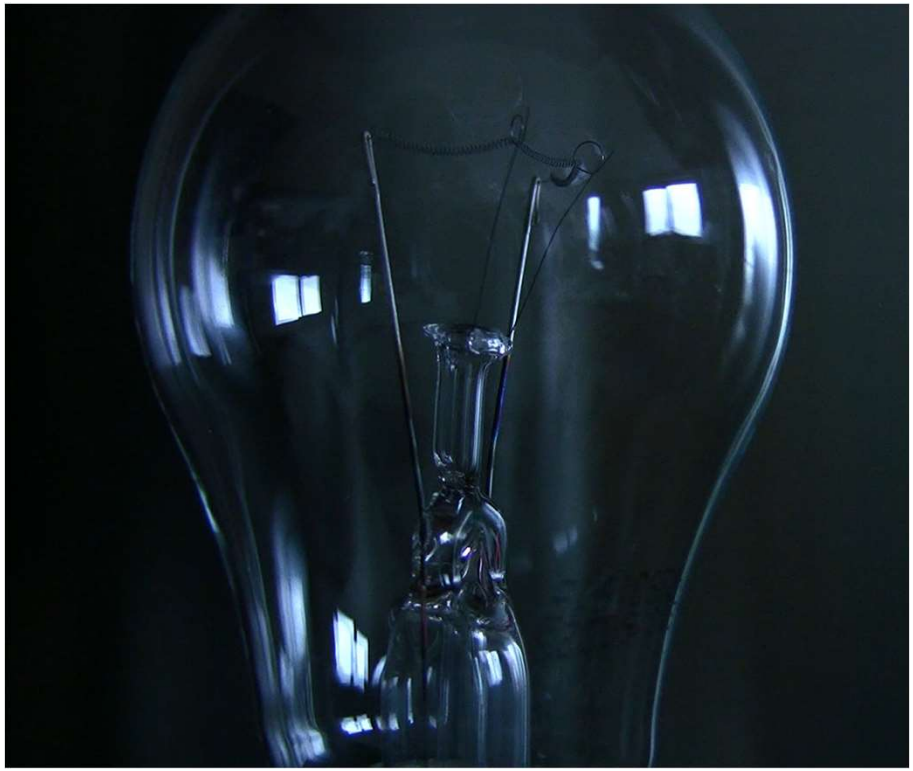
test form A – score table

Raw Score	Logit (S.E)	Raw Score	Logit (S.E)	Raw Score	Logit (S.E)	Raw Score	Logit (S.E)	Raw Score	Logit (S.E)
0	-5.08 (1.83)	10	-1.24 (.37)	20	-.11 (.32)	30	.92 (.33)	40	2.43 (.49)
1	-3.86 (1.02)	11	-1.10 (.36)	21	-.01 (.32)	31	1.03 (.34)	41	2.69 (.54)
2	-3.13 (.73)	12	-.98 (.35)	22	.09 (.32)	32	1.15 (.35)	42	3.02 (.61)
3	-2.69 (.61)	13	-.86 (.34)	23	.19 (.32)	33	1.27 (.35)	43	3.46 (.73)
4	-2.37 (.53)	14	-.74 (.34)	24	.29 (.32)	34	1.40 (.36)	44	4.19 (1.02)
5	-2.11 (.48)	15	-.63 (.33)	25	.39 (.32)	35	1.54 (.38)	45	5.42 (1.84)
6	-1.89 (.45)	16	-.52 (.33)	26	.49 (.32)	36	1.68 (.39)		
7	-1.70 (.42)	17	-.41 (.32)	27	.60 (.32)	37	1.84 (.41)		
8	-1.53 (.40)	18	-.31 (.32)	28	.70 (.33)	38	2.01 (.43)		
9	-1.38 (.39)	19	-.21 (.32)	29	.81 (.33)	39	2.21 (.45)		

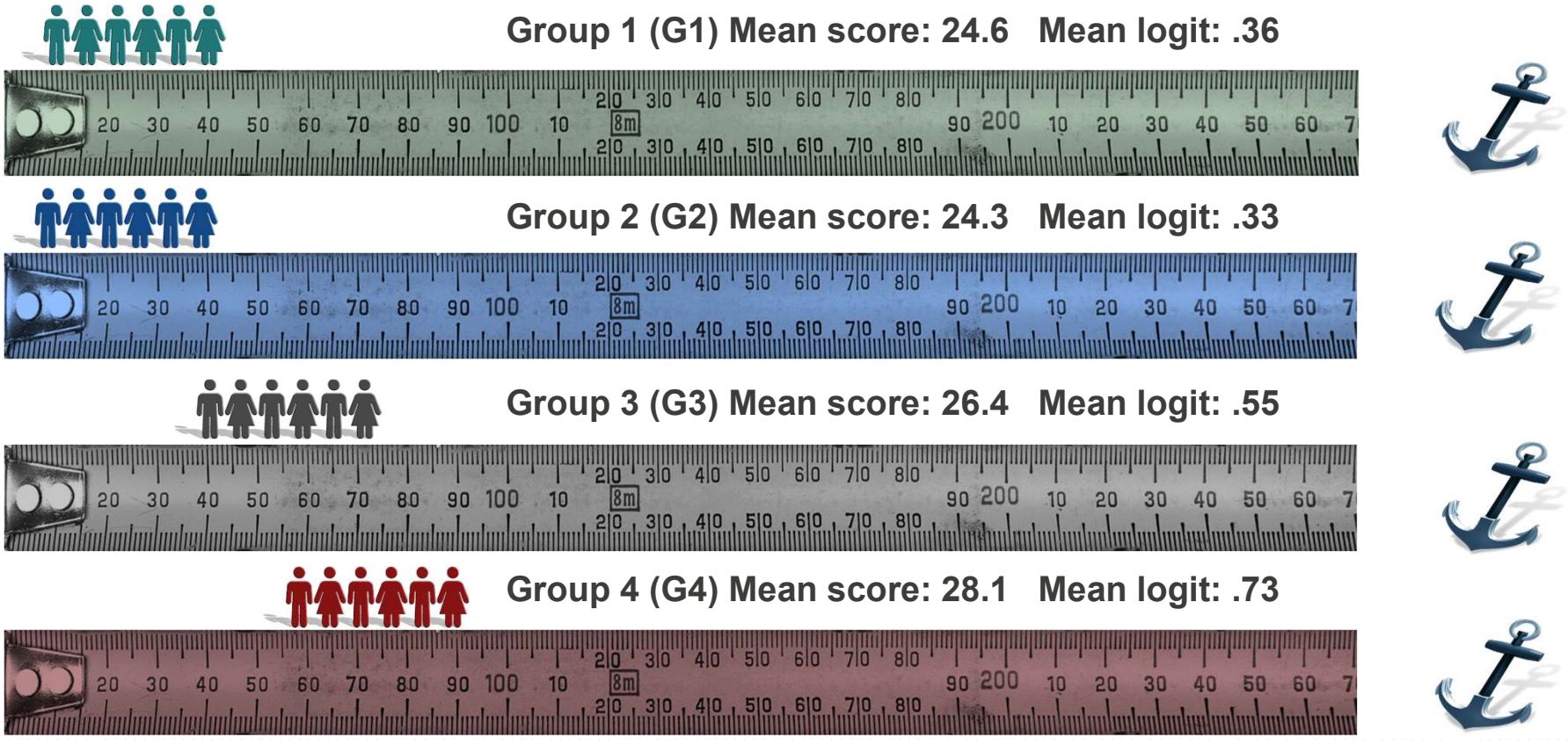








anchored analysis



test form A – score table

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9	-1.38 (.39)	19	-.21 (.32)	29	.81 (.33)	39	2.21 (.45)		

quantitative

analysis:

- Wilcoxson signed-rank test/ Sign test

qualitative

analysis:

- open-ended

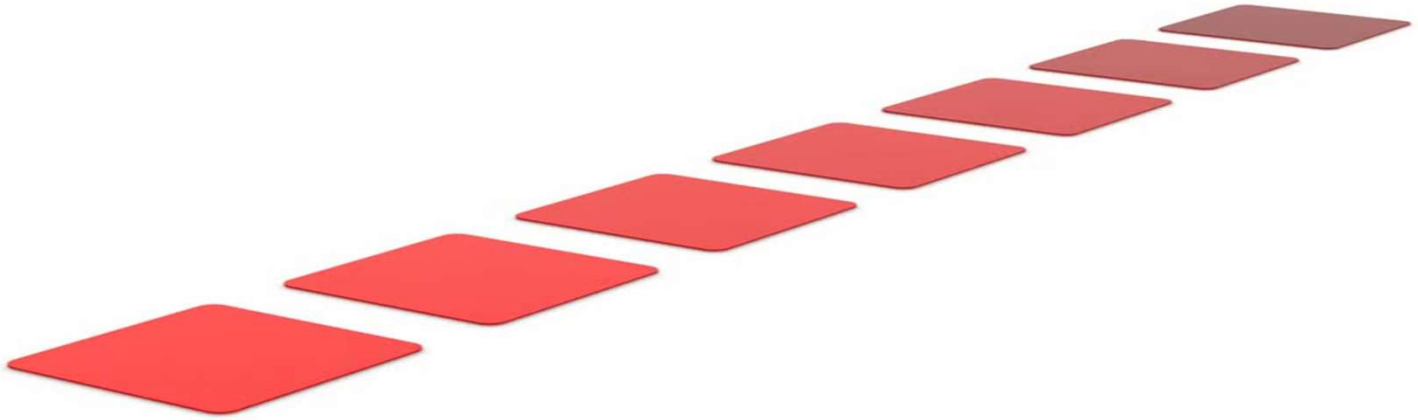
qualitative

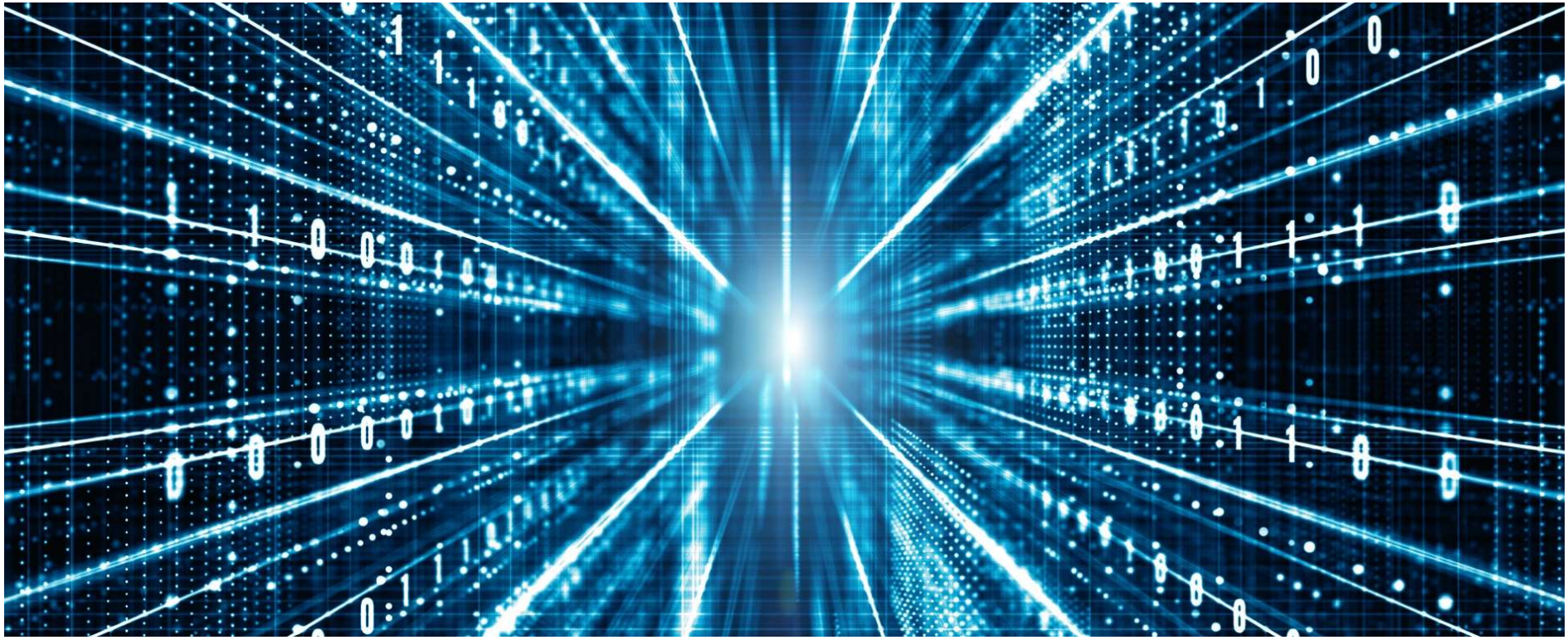
analysis:

constant comparative method (CCM)

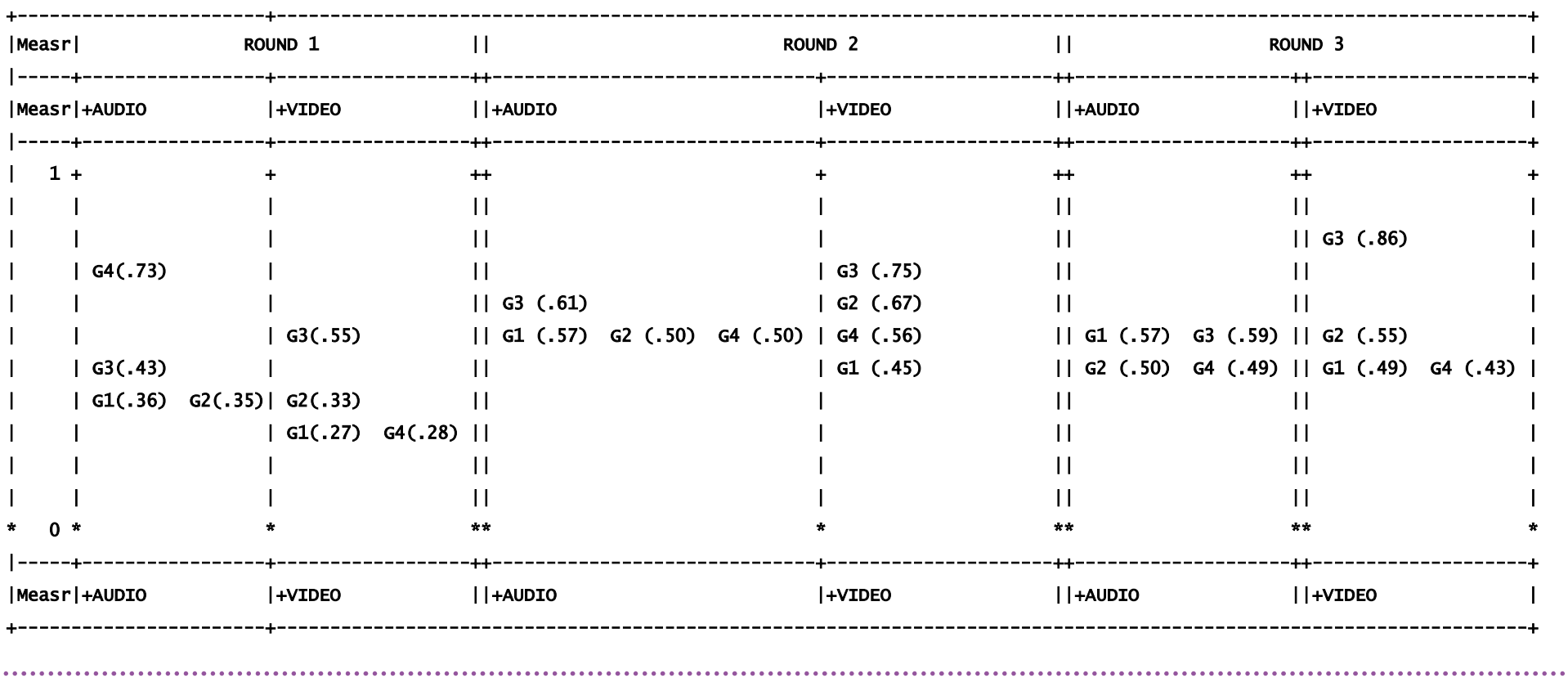
FOCUS GROUP

(Corbin & Strauss, 2015; Glaser, 1965; Glaser & Strauss, 1967)





virtual cut scores



round 1: pairwise interactions (DMF)

Group	Group	Sig.
G1-A	G2-A	No
G1-A	G3-A	No
G1-A	G4-A	No
G1-A	G1-V	No
G1-A	G2-V	No
G1-A	G3-V	No
G1-A	G4-V	No
G2-A	G3-A	No
G2-A	G4-A	No
G2-A	G1-V	No

Group	Group	Sig.
G2-A	G2-V	No
G2-A	G3-V	No
G2-A	G4-V	No
G3-A	G4-A	No
G3-A	G1-V	No
G3-A	G2-V	No
G3-A	G3-V	No
G3-A	G4-V	No
G4-A	G1-V	No
G4-A	G2-V	No

Group	Group	Sig.
G4-A	G3-V	No
G4-A	G4-V	No
G1-V	G2-V	No
G1-V	G3-V	No
G1-V	G4-V	No
G2-V	G3-V	No
G2-V	G4-V	No
G3-V	G4-V	No

round 2: pairwise interactions (DMF)

Group	Group	Sig.
G1-A	G2-A	No
G1-A	G3-A	No
G1-A	G4-A	No
G1-A	G1-V	No
G1-A	G2-V	No
G1-A	G3-V	No
G1-A	G4-V	No
G2-A	G3-A	No
G2-A	G4-A	No
G2-A	G1-V	No

Group	Group	Sig.
G2-A	G2-V	No
G2-A	G3-V	No
G2-A	G4-V	No
G3-A	G4-A	No
G3-A	G1-V	No
G3-A	G2-V	No
G3-A	G3-V	No
G3-A	G4-V	No
G4-A	G1-V	No
G4-A	G2-V	No

Group	Group	Sig.
G4-A	G3-V	No
G4-A	G4-V	No
G1-V	G2-V	No
G1-V	G3-V	No
G1-V	G4-V	No
G2-V	G3-V	No
G2-V	G4-V	No
G3-V	G4-V	No

round 3: pairwise interactions (DMF)

Group	Group	Sig.
G1-A	G2-A	No
G1-A	G3-A	No
G1-A	G4-A	No
G1-A	G1-V	No
G1-A	G2-V	No
G1-A	G3-V	No
G1-A	G4-V	No
G2-A	G3-A	No
G2-A	G4-A	No
G2-A	G1-V	No

Group	Group	Sig.
G2-A	G2-V	No
G2-A	G3-V	No
G2-A	G4-V	No
G3-A	G4-A	No
G3-A	G1-V	No
G3-A	G2-V	No
G3-A	G3-V	No
G3-A	G4-V	No
G4-A	G1-V	No
G4-A	G2-V	No

Group	Group	Sig.
G4-A	G3-V	No
G4-A	G4-V	No
G1-V	G2-V	No
G1-V	G3-V	No
G1-V	G4-V	No
G2-V	G3-V	No
G2-V	G4-V	No
G3-V	G4-V	No

virtual cut score comparisons

virtual cut scores

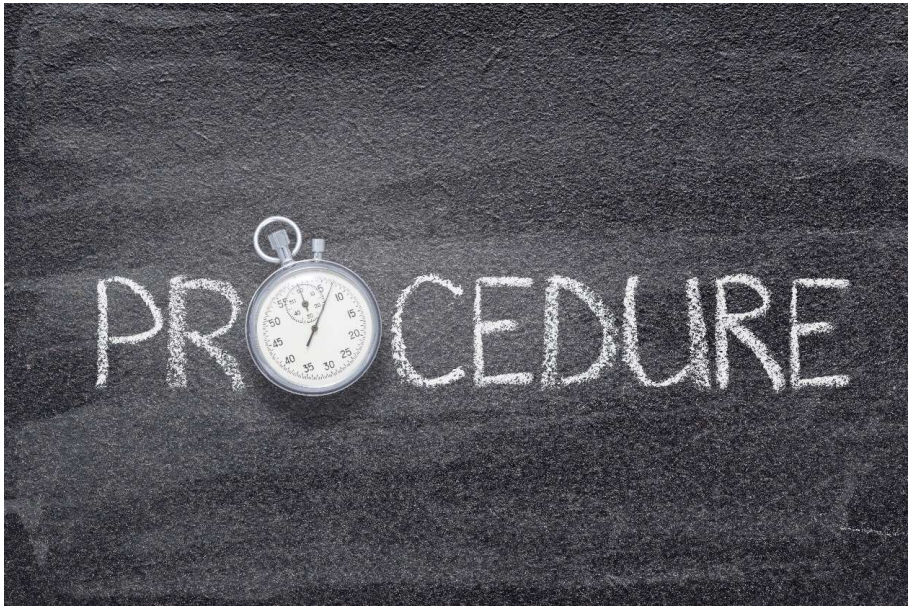
- reliable
- comparable
- valid

virtual panels

- no differential medium functioning (DMF)

survey items

items



perception survey frequency data

	Audio	Video
1 (Strongly Disagree)	10 (0.29%)	2 (0.00%)
2 (Disagree)	11 (0.32%)	15 (0.43%)
3 (Slightly Disagree)	71(2.05%)	58 (1.67%)
4 (Slightly Agree)	253 (7.30%)	229 (6.61%)
5 (Agree)	2061 (59.48%)	2149 (62.02%)
6 (Strongly Agree)	1059 (33.02%)	1010 (29.15%)
Missing	0 (0.00%)	2 (0.06%)
Total	3465 (100%)	3465 (100%)

92.50%

91.17%

perception survey frequency data cont.

	Audio	Video
1 (Strongly Disagree)	10 (0.29%)	2 (0.06%)
2 (Disagree)	11 (0.32%)	15 (0.43%)
3 (Slightly Disagree)	71(2.05%)	58 (1.67%)
4 (Slightly Agree)	253 (7.30%)	229 (6.61%)
5 (Agree)	2061 (59.48%)	2149 (62.02%)
6 (Strongly Agree)	1059 (30.56%)	1010 (29.15%)
Missing	0 (0.00%)	2 (0.06%)
Total	3465 (100%)	3465 (100%)

2.66%

2.16%

procedural survey frequency data

	Audio	Video
1 (Strongly Disagree)	6 (0.26%)	8 (0.34%)
2 (Disagree)	11 (0.47%)	5 (0.21%)
3 (Slightly Disagree)	33 (1.41%)	14 (0.60%)
4 (Slightly Agree)	188 (8.03%)	132 (6.22%)
5 (Agree)	1237 (52.86%)	1333 (56.97%)
6 (Strongly Agree)	858 (36.67%)	840 (35.90%)
Missing	7 (0.30%)	8 (0.34%)
Total	2340 (100%)	2340 (100%)

89.53%

92.86%

procedural survey frequency data cont.

	Audio	Video
1 (Strongly Disagree)	6 (0.26%)	8 (0.34%)
2 (Disagree)	11 (0.47%)	5 (0.21%)
3 (Slightly Disagree)	33 (1.41%)	14 (0.60%)
4 (Slightly Agree)	188 (8.03%)	132 (6.22%)
5 (Agree)	1237 (52.86%)	1333 (56.97%)
6 (Strongly Agree)	858 (36.67%)	840 (35.90%)
Missing	7 (0.30%)	8 (0.34%)
Total	2340 (100%)	2340 (100%)

2.14%

1.15%

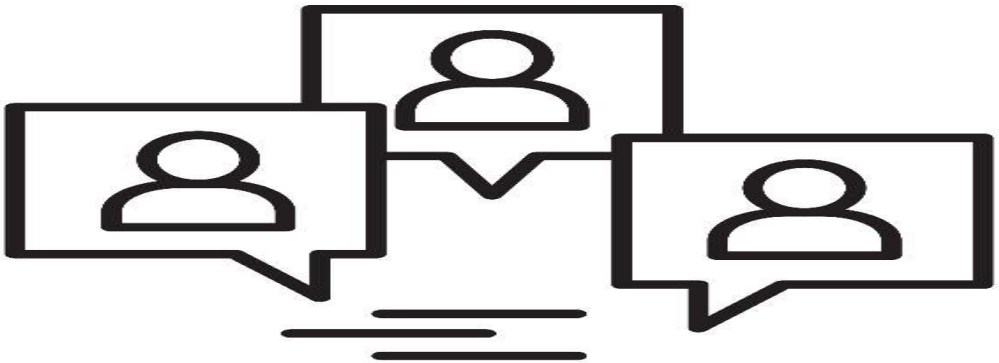
quantitative & qualitative

quantitative

- no preference towards specific medium

qualitative

- preference towards video medium



FOCUS GROUP

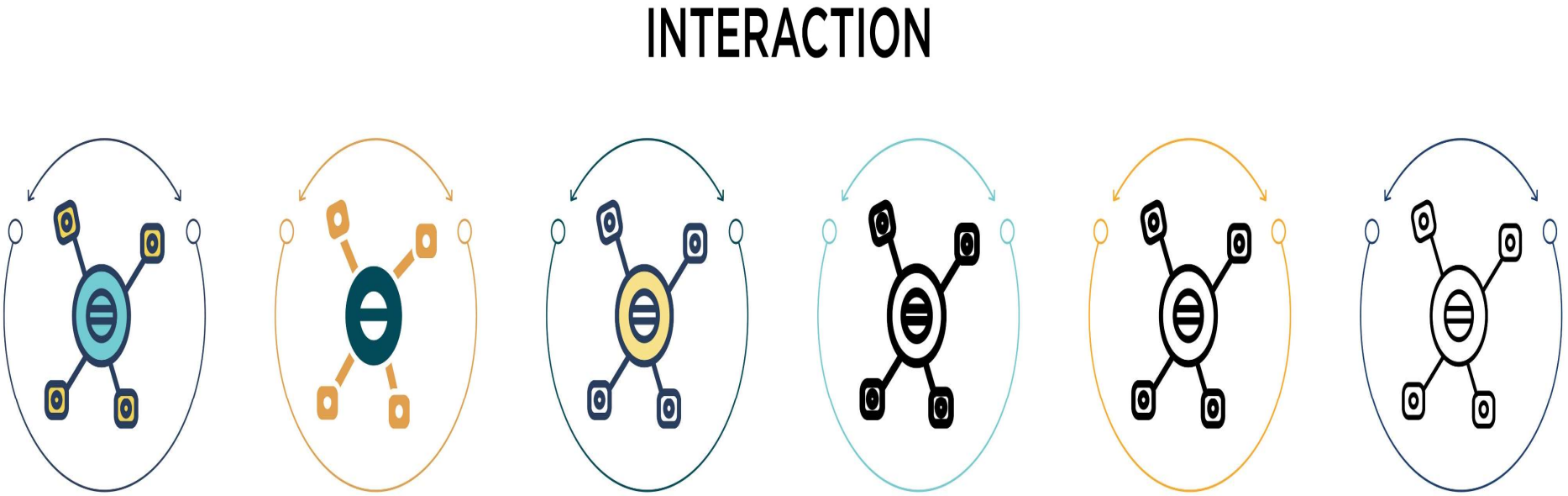
1. psychological aspects;
2. interaction;
3. technical aspects;
4. convenience;
5. decision-making process.

psychological aspects

few distractions: audio medium (+)

self-awareness: audio medium (+)

interaction



lack of small talk: f2f *vs* virtual environment

" … when you meet someone … you have some time to get to know one another other … so it becomes a bit more personal … the positive aspect of this system [online communication] is that it is more professional, on the other hand, it is less personal…".

fewer digressions: f2f *vs* virtual environment

technical aspects


FROZEN!

convenience

time-saving

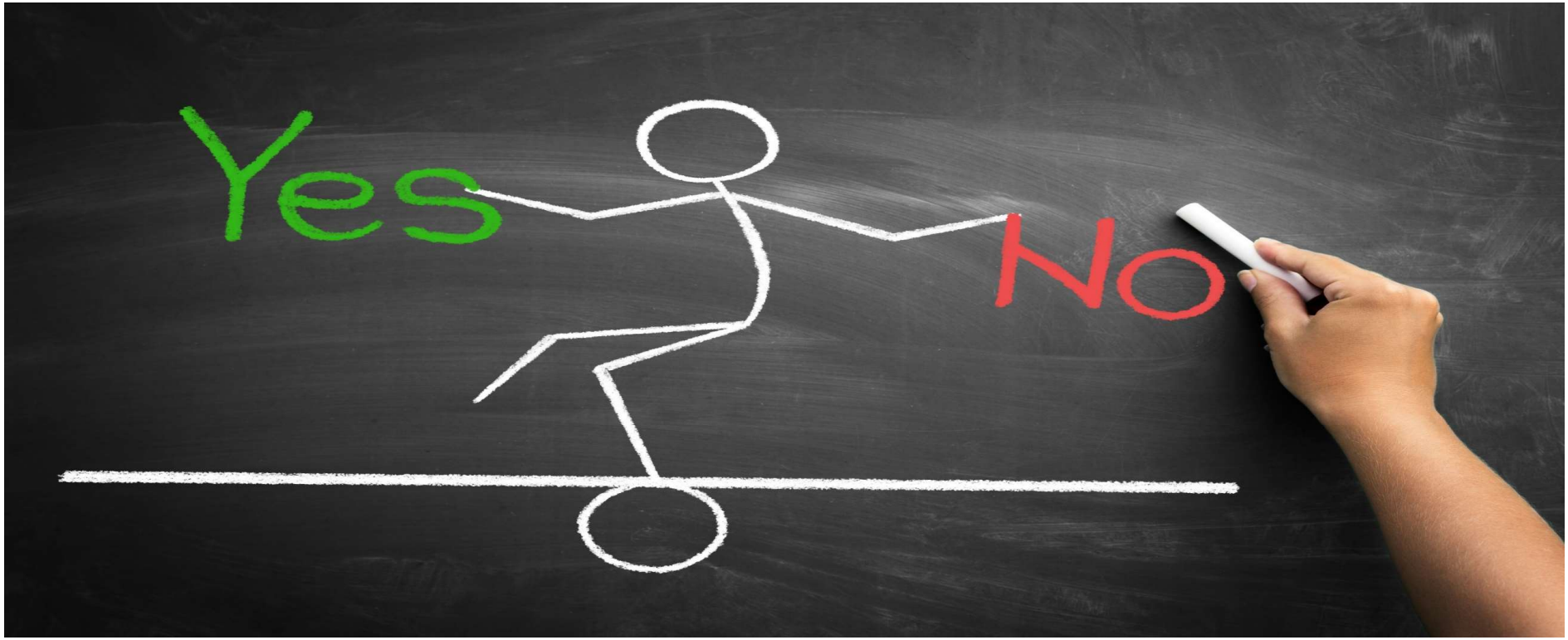

PRECIOUS TIME


“… we don't have to travel to a place or come back home or wait for busses and other means of transport …”

less fatigue

"… the fact that I was at home and I could do the whole thing in the comfort of my home was very convenient for me. I mean, I would have been exhausted if there were an equivalent workshop face-to face. So yes, I was tired, but not too tired".

decision-making process

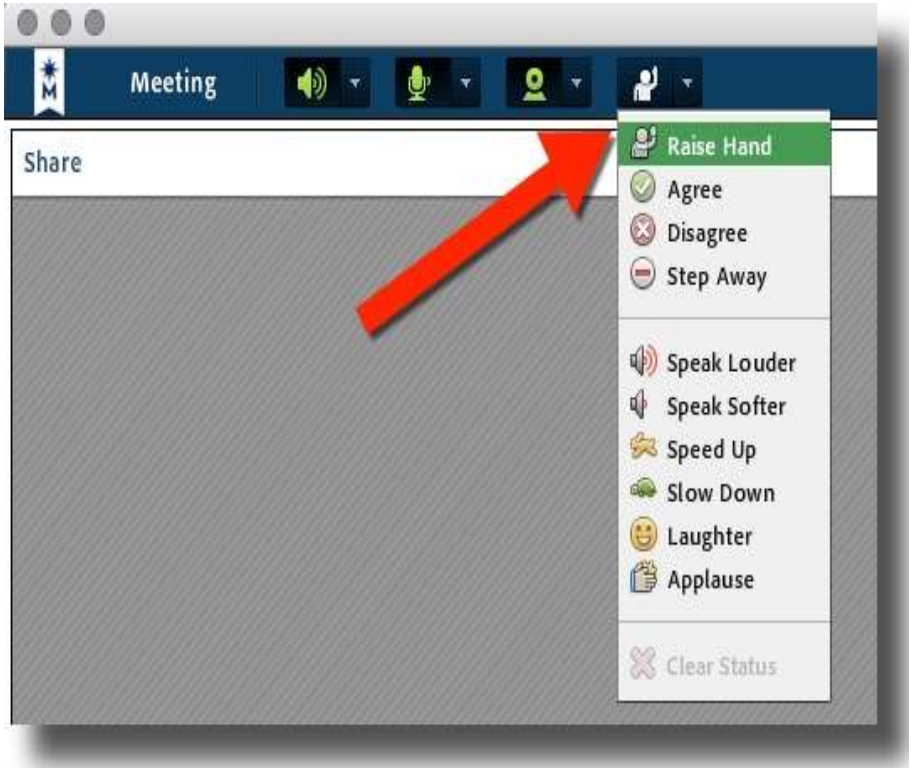


decision-making process

"Um, personally, for me, it didn't. It was the empirical data that you showed us that influenced my original opinions … I think no one changed their opinion because they were able to look at someone actually saying something else. So no".


NETIQUETTE
LOADING ...

turn-taking system



qualitative

FOCUS GROUP

qualitative

- preference towards video medium

synchronous full-day workshop feasible;

judges' preference towards video;

both media equally appropriate for setting virtual cut scores;

virtual cut scores reliable, comparable, and valid;

virtual media not hindering communication.

judges' decision-making processes not hindered by virtual environment;

facilitators to select virtual environment that best …

… **suits** workshop needs;

... **meets** technical & pragmatic geographical limitations (facilitator/ panellists);

… **caters** for panellists' video reservations

a wider panellists selection;

reduction in associated F2F costs;

cut score studies conducted and/or replicated;

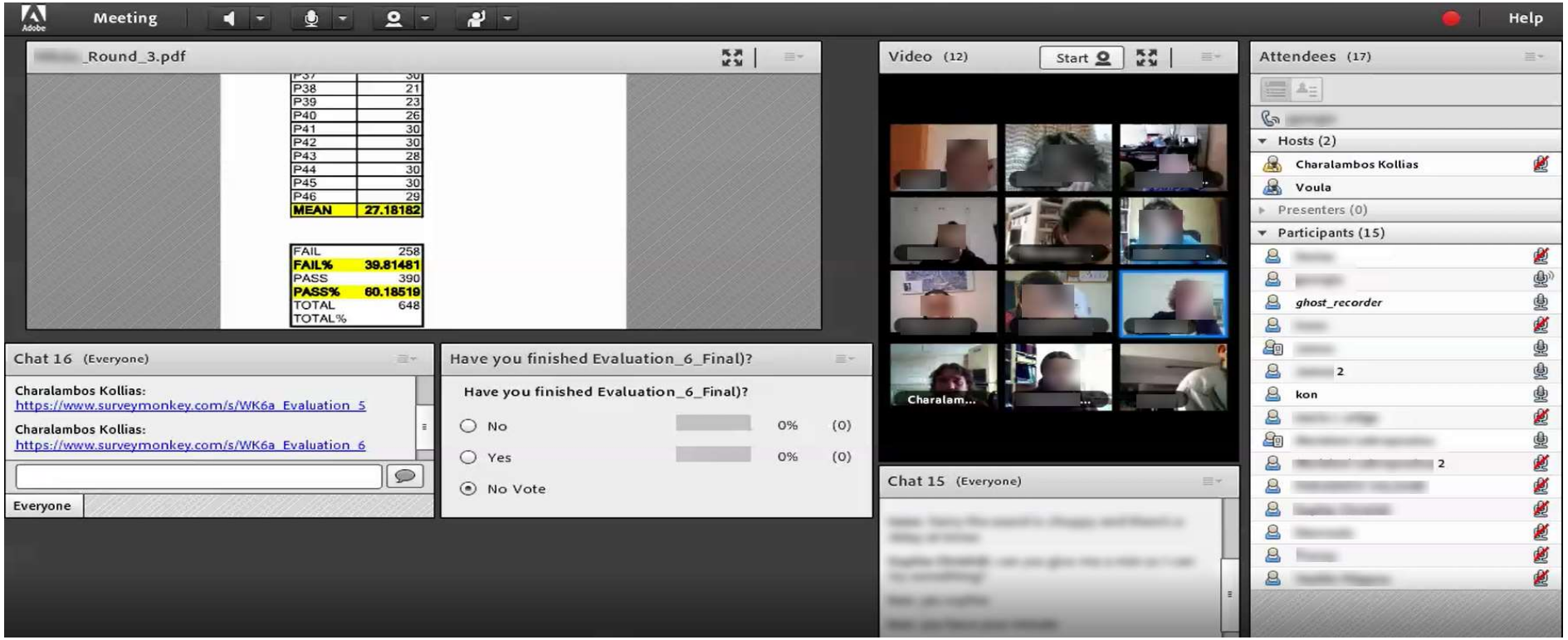
future research

research opportunities . . .

- test security
- other SS methods
- other CEFR levels
- other skills:
  - listening
  - speaking
  - writing

- discussion in virtual environment
- concurrent verbal reports of judge ratings
  - break out rooms
- comparison of audio, video, and F2F

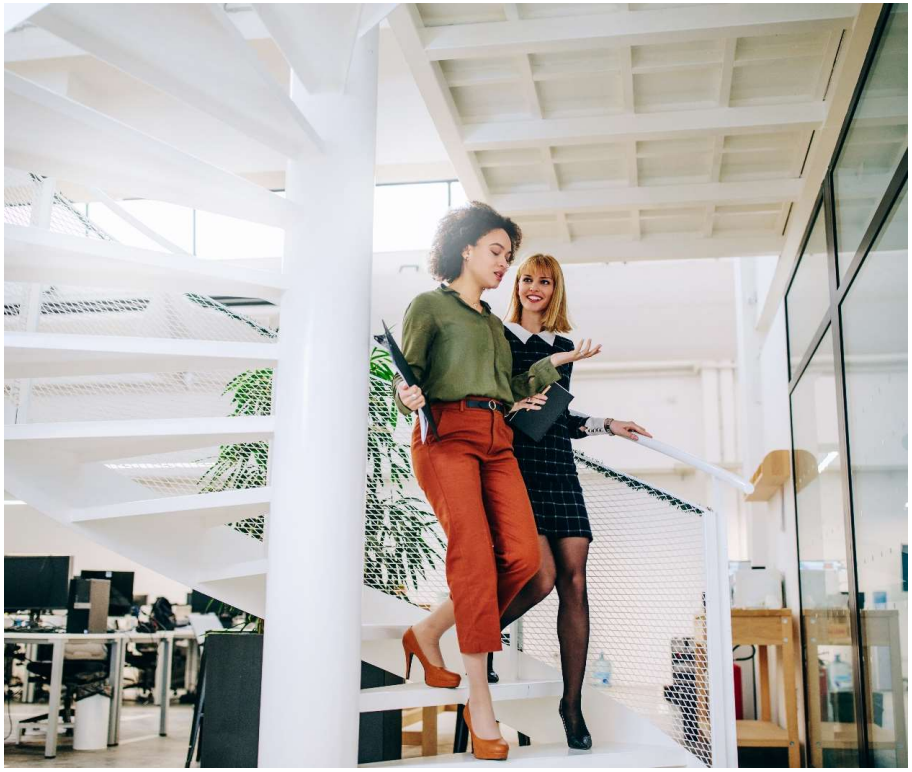
judges' preference towards video medium




INTERPRETATION

media naturalness theory (MNT)

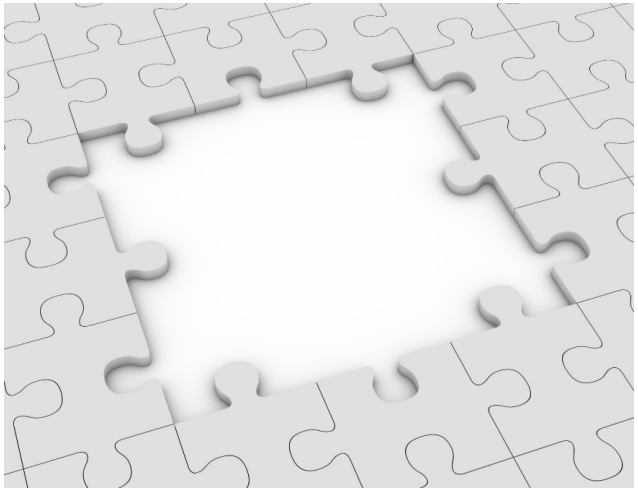
5 media naturalness elements (Kock, 2005/ 2010)



5 media naturalness elements cont.

5 media naturalness elements cont.

decrease in naturalness (Kock, 2005/ 2010)



co-location: video environment (+)

"It was as natural – after the initial 5 mins – as being physically in a room as we could see everyone …".

able to employ & detect facial expressions: video medium (+)

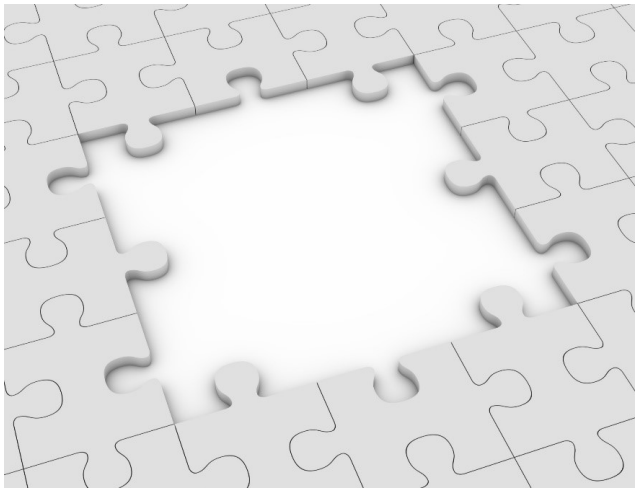
"... video helps as well, because you can see the expressions on other people's face if they agree, disagree if they want to say something".

able to exchange verbal ques quickly: audio medium (+)

"… the audio helped us communicate quickly by listening to each other's thoughts and explanations".

increase in cognitive ambiguity: audio medium (-)

"… when you have the visual you can see who's out there and who's listening or not. Whereas when it was just the audio, we didn't know who was there … It was hard to keep track of who was in and out of the conversation".

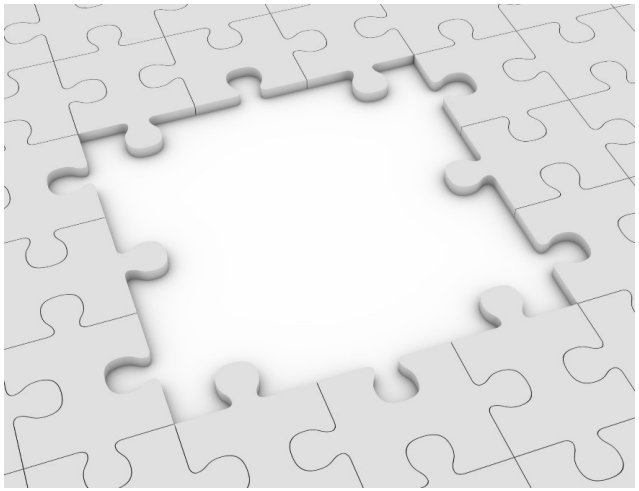


increase in cognitive effort: audio medium (-)

"… it was difficult for me to concentrate on just the voice without seeing anything on the screen. It felt like I had to concentrate twice in order to understand what was going on … it".

decrease in physiological arousal: audio medium (-)

increase in cognitive ambiguity: audio medium (-)



decrease in physiological arousal: virtual environment (-)

"No, no I don't think the discussion was enough … I think if they were F2F, people are more forth [sic. forthcoming] to express their opinion …".

able to exchange verbal ques quickly: audio medium (+)

"... I always prefer audio because … audio is faster …. it's a faster type of interaction with the audio. Video lags".

able to employ & detect body language: video medium (+)

“I'd like to add, body language, body posture also contributes to understanding …”.

able to employ & detect body language: video medium (+)

"… communicate better with someone when [looking] at him, since body language helps [the judge] understand others better".

co-location: audio medium (+)

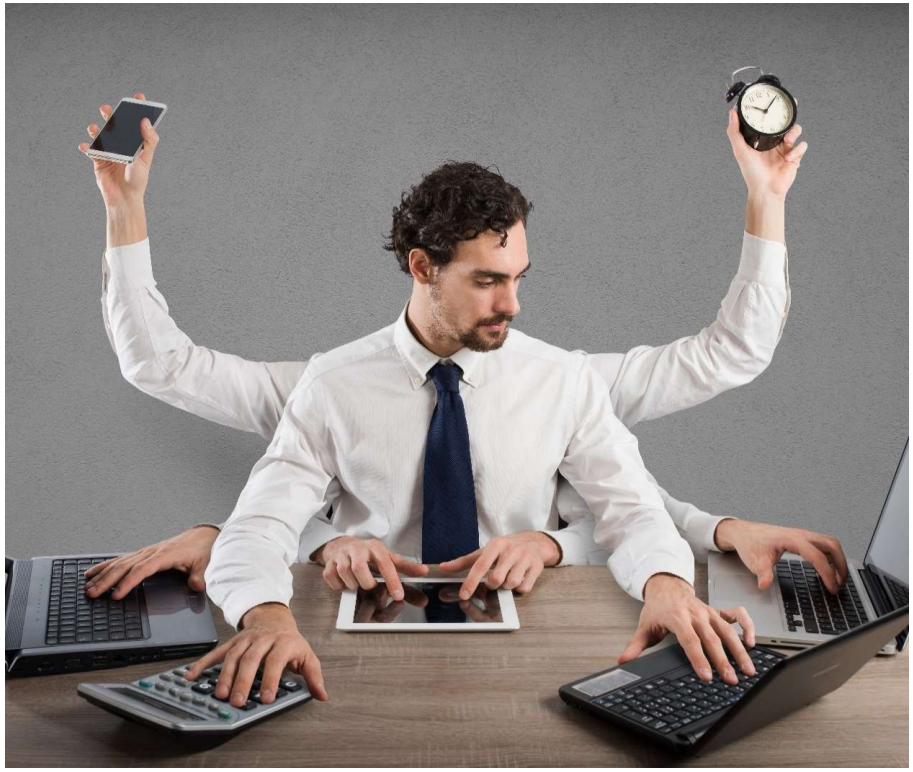
"… it [was] like 'being there' except for delays caused by unfamiliarity with platform/equipment and line speed…".

the way forward

knowledge, skills, and abilities (KSAs)


PREPARATION
SUCCESS

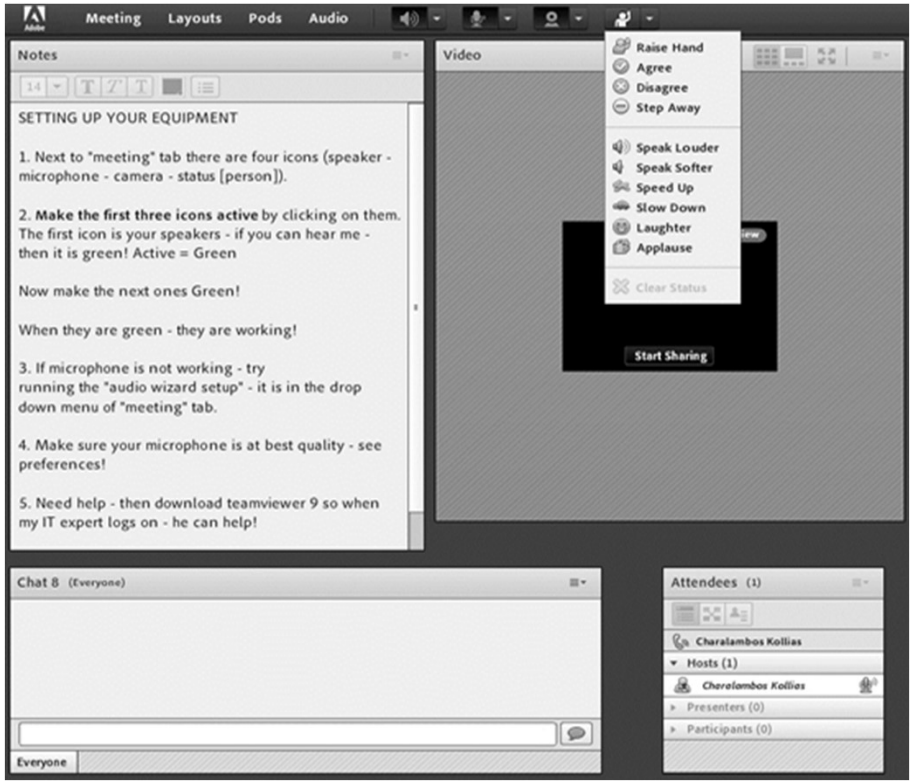
facilitator KSAs

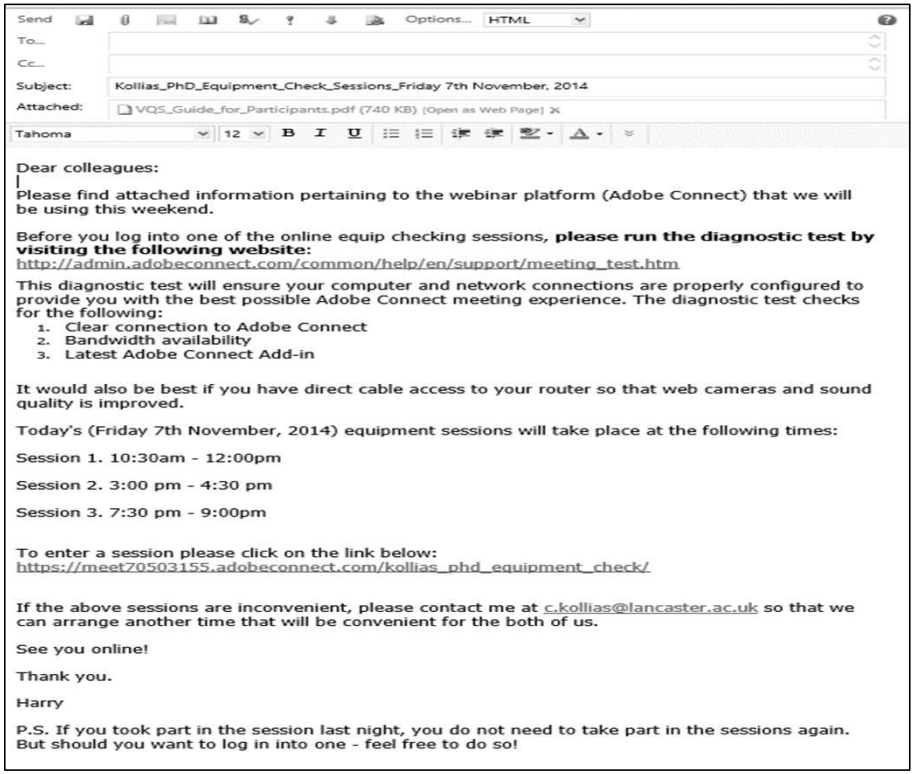


facilitator will need to …

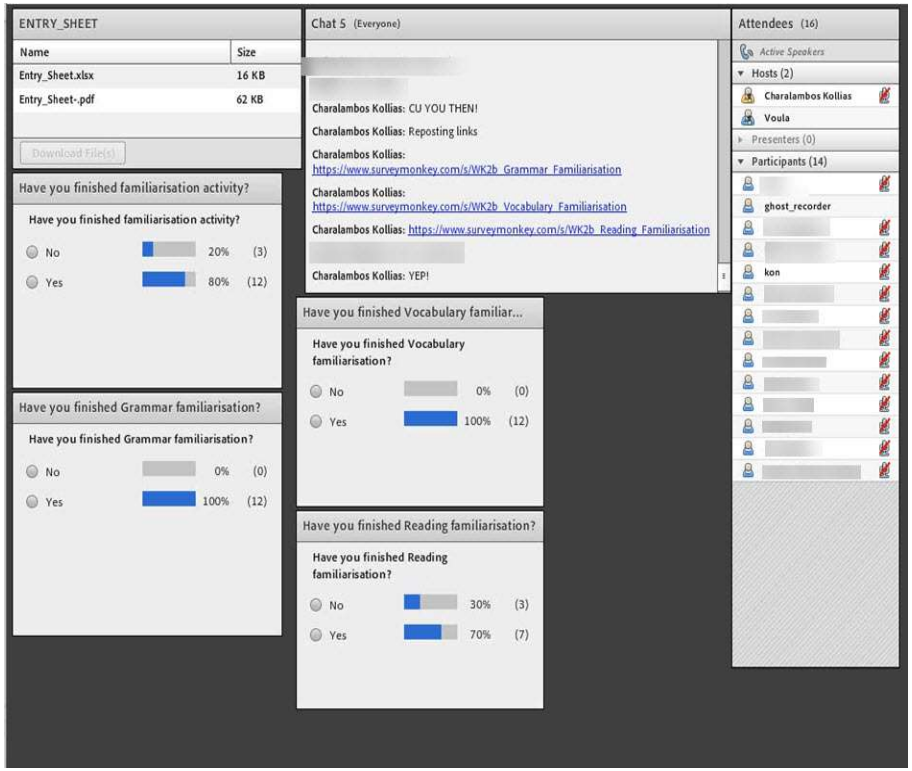
- establish netiquette;
- be able to multi-task;
- be thoroughly prepared;
- engage judges throughout;
- have familiarity with platform & tools;
- understand nature of technical issues.

training in platform & netiquette

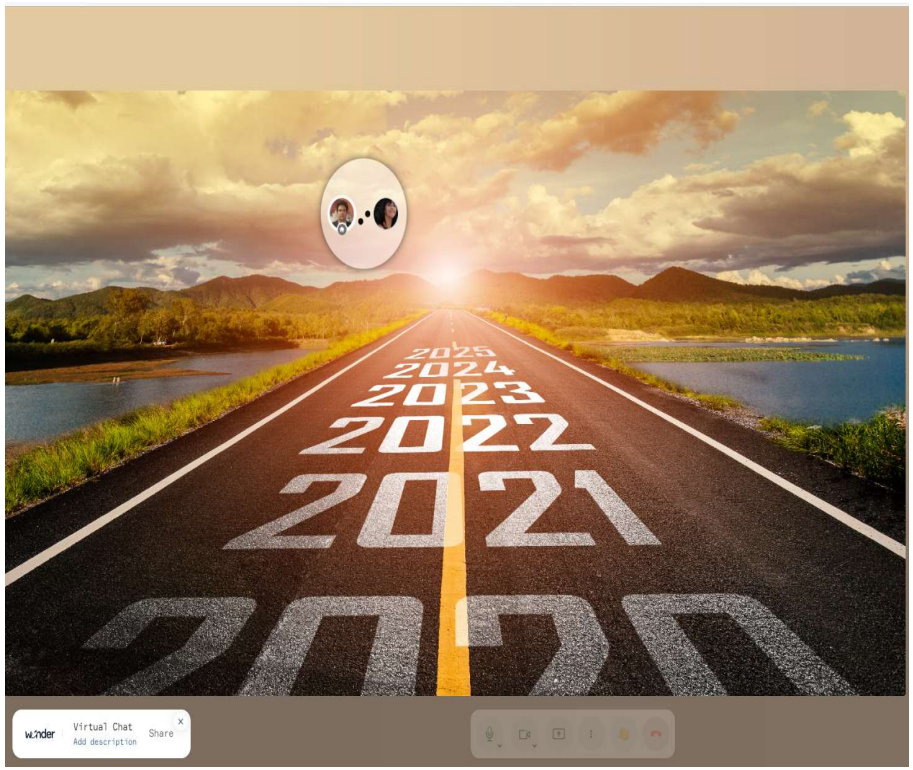




panellist engagement



chat area


2025
2024
2023
2022
2021
w.nder
Virtual Chat
Add description
Share


SMALL
TALK


FRAME
WORK

virtual standard setting platform framework

Stage	Description of stage	Judge medium	Judge platform	Facilitator medium	Facilitator platform
Orientation	introductions	video		video	
	familiarisation activities	audio	speakers & mic muted (video paused)		microphone muted
	feedback on activities	video			
Training in the method	method training	video		video	
	training items discussion				

virtual standard setting platform framework cont.

Stage	Description of stage	Judge medium	Judge platform	Facilitator medium	Facilitator platform
Round 1	Round 1 ratings	audio	speakers & mic muted (video paused)	video	mic muted
	Round 1 feedback/ discussion	video			
Round 2	Round 2 ratings	audio	speakers & mic muted (video paused)	Video	mic muted
	Round 2 feedback/ discussion	video			

virtual standard setting platform framework cont.

Stage	Description of stage	Judge medium	Judge platform	Facilitator medium	Facilitator platform
Round 3 (when applicable)	Round 3 Ratings	audio	speakers & mic muted (video paused)	video	mic muted
	Round 3 feedback/ discussion	video			
Wrap-up	Video				

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Thank You

Any questions?

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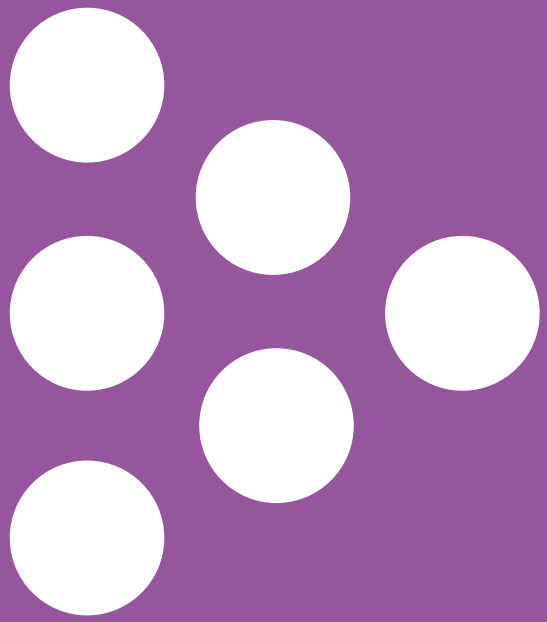

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